

Learned Trajectory Embedding for Subspace Clustering





Method

Results

0.80

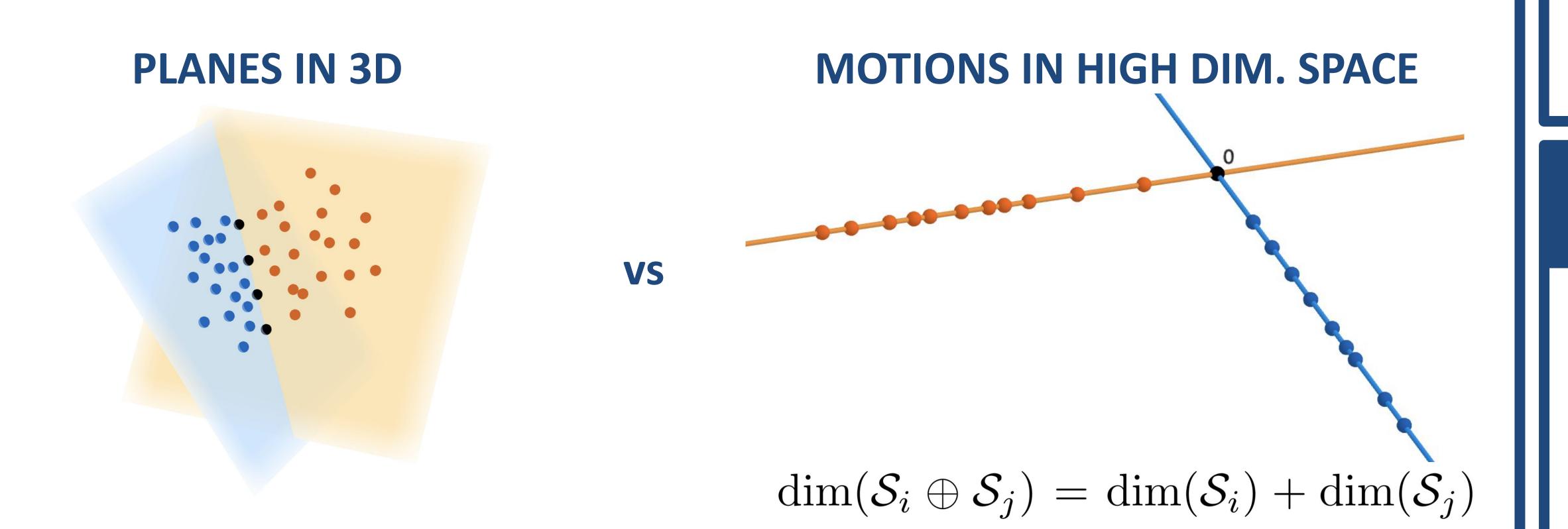
5.85

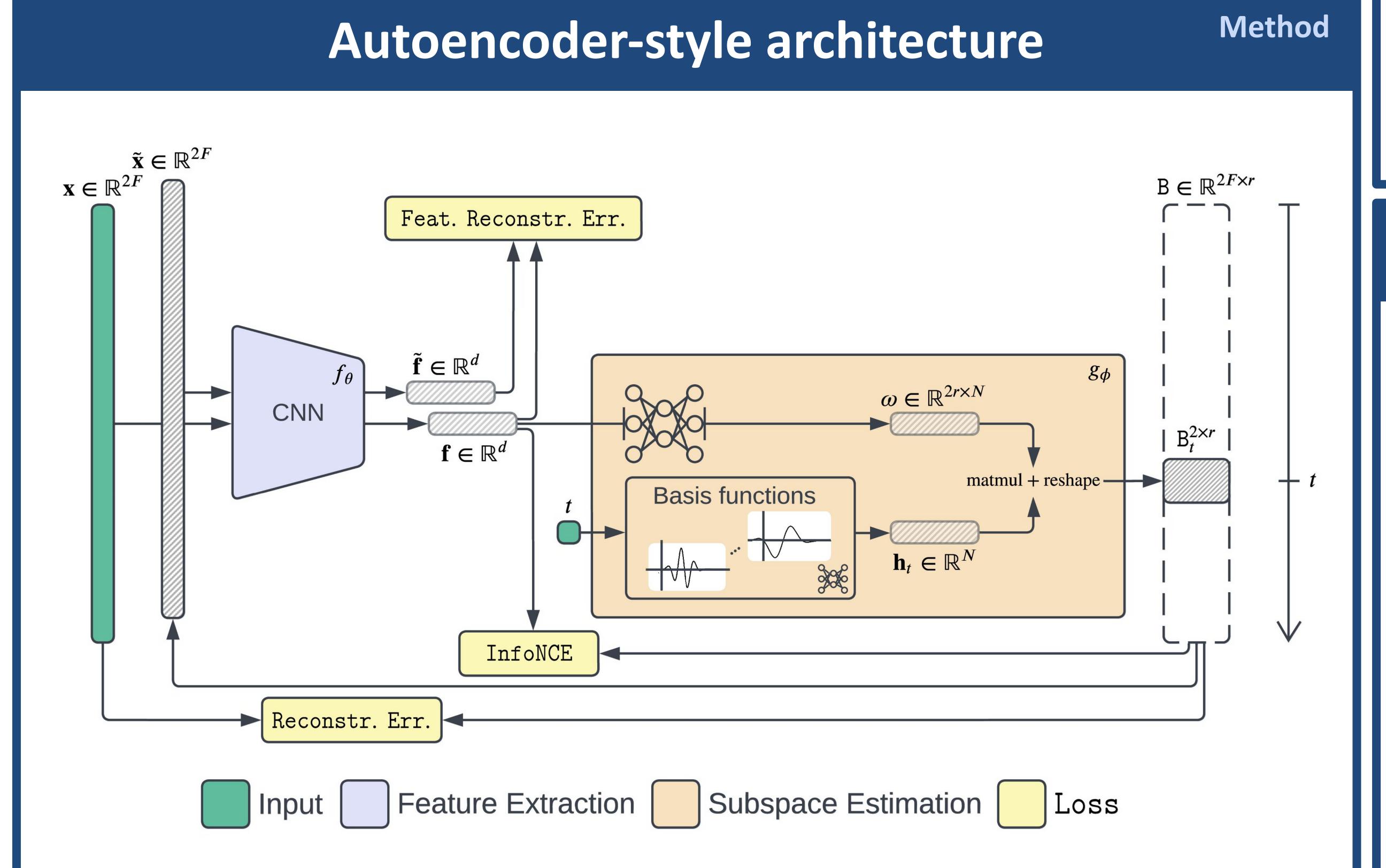
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Introduction

- Formulation: cluster 2D point trajectories by rigid motion (no visual inputs).
- **Background:** robust statistical methods + joint optimization, spectral clustering, sparse subspace clustering most are either sub-optimal or very slow.
- Observation: motion models as low dim. subspaces do not intersect in high dim. trajectory space. We build on this disjoint subspace assumption.





Learning trajectory representation by contrasting and reconstructing

Feature extraction: f_{θ}

- Maps a single trajectory to an abstract representation of generating motion
- PointNet style
- 1D convolutions in temporal domain
- No spatial pooling

Subspace estimation: g

Time-dependent parameterized subspace basis
(damped version of cosine) with learnable parameters

$$h_{\psi}^{j}(t) = e^{-(\alpha_{j}(t-\mu_{j}))^{2}} \cos(\beta_{j}t + \gamma_{j})$$

MLP infers basis coefficients

Method

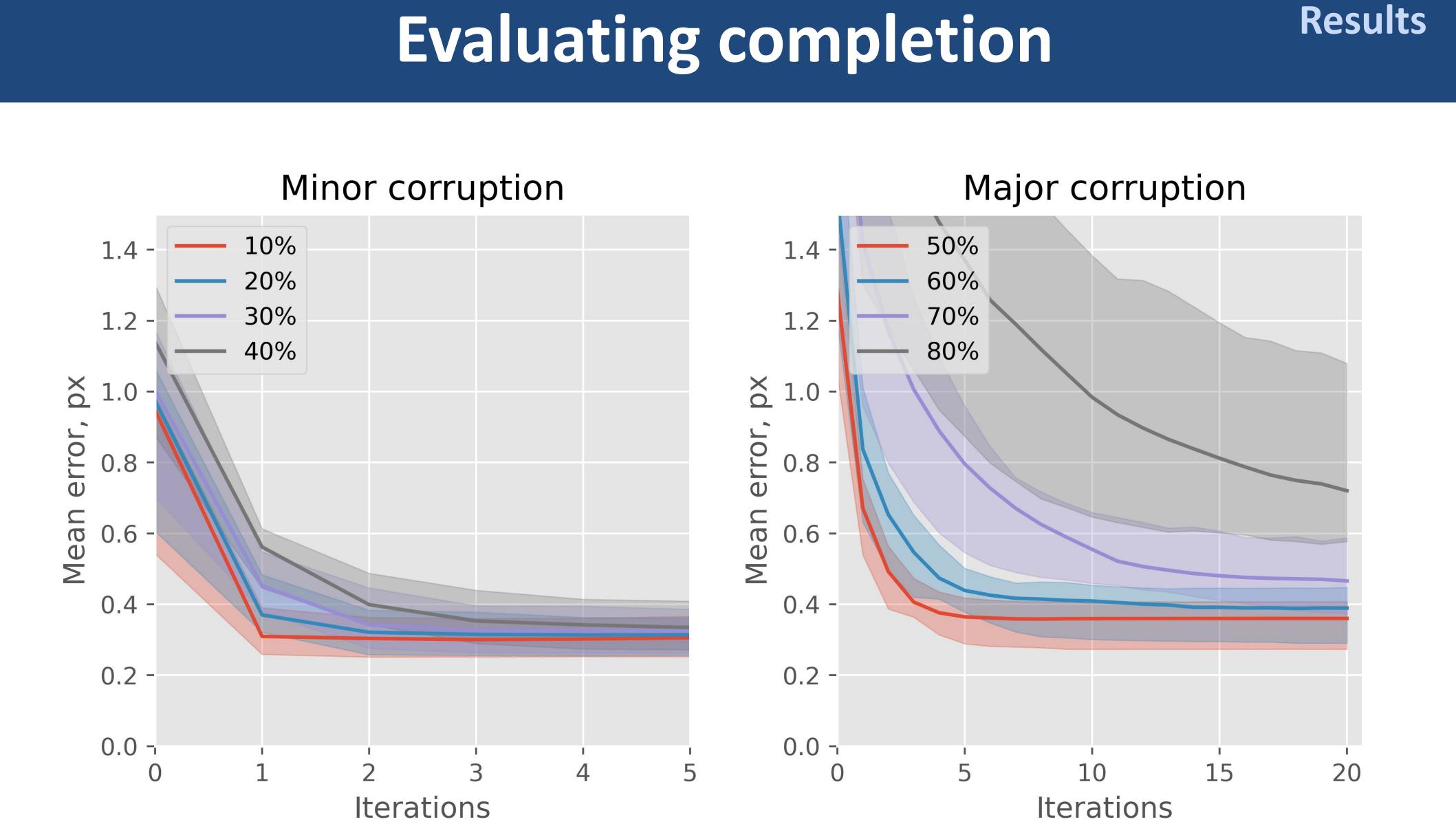
Training and inference

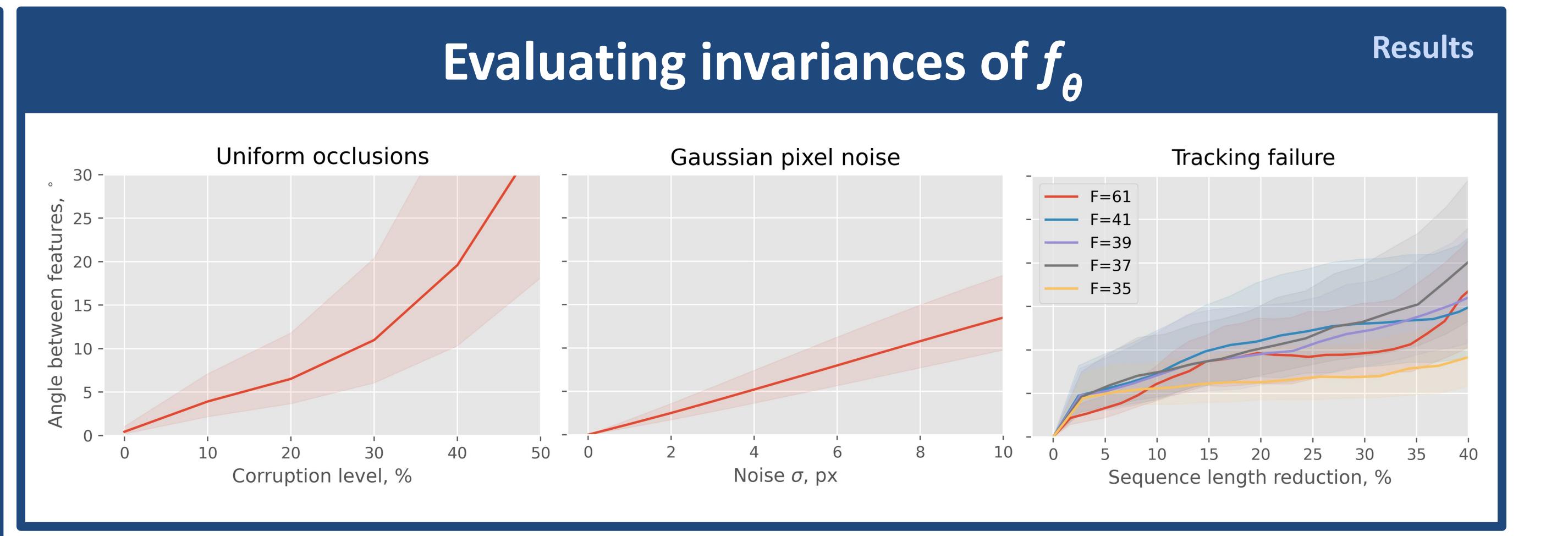
- Training: requires fully observed data
- Losses: InfoNCE + reconstruction + reconstruction in feature space
- Inference: pass through f_{θ} + hierarchical clustering

Trajectory completion algorithm

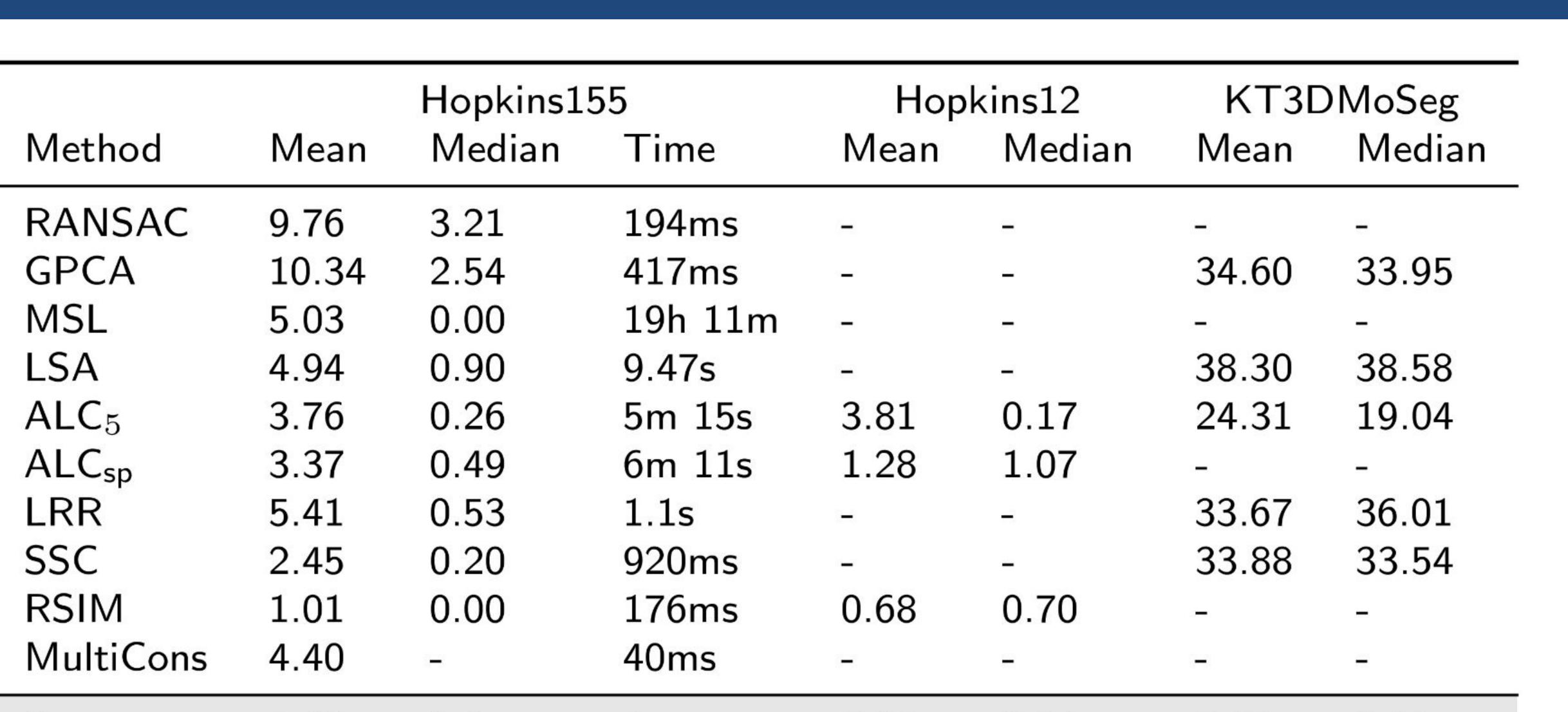
- Objective to fill-in missing values: $\|\hat{\mathbf{x}}(\bar{\mathbf{x}}) \mathtt{BB}^\dagger \hat{\mathbf{x}}(\bar{\mathbf{x}})\|^2 o \min_{\bar{\mathbf{x}}}$
- Linear solution for fixed subspace: $\bar{\mathbf{x}}^* = \mathbf{A}(\mathbf{B})\mathbf{x}$
- Yields approximate BCD approach,

$$\begin{cases} \mathbf{B}_{0} \leftarrow B_{\theta,\phi}(\mathbf{x}_{\mathsf{vis}}, \mathbf{t}) \\ \bar{\mathbf{x}}_{i} \leftarrow \mathbf{A}(\mathbf{B}_{i-1})\mathbf{x} \\ \mathbf{B}_{i} \leftarrow B_{\theta,\phi}(\mathbf{w} \odot \mathbf{x} + \bar{\mathbf{w}} \odot \bar{\mathbf{x}}_{i}, \mathbf{t}) \end{cases}$$





Clustering error on standard datasets



2.04

0.62

Ours

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