

Minimal Solvers for Single-View Lens-Distorted Camera Auto-Calibration

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Single-View Auto-Calibration

Manhattan Planes Rectified

Input



Undistorted



Complementary Features

Parallel Scene Lines



Translational Symmetries

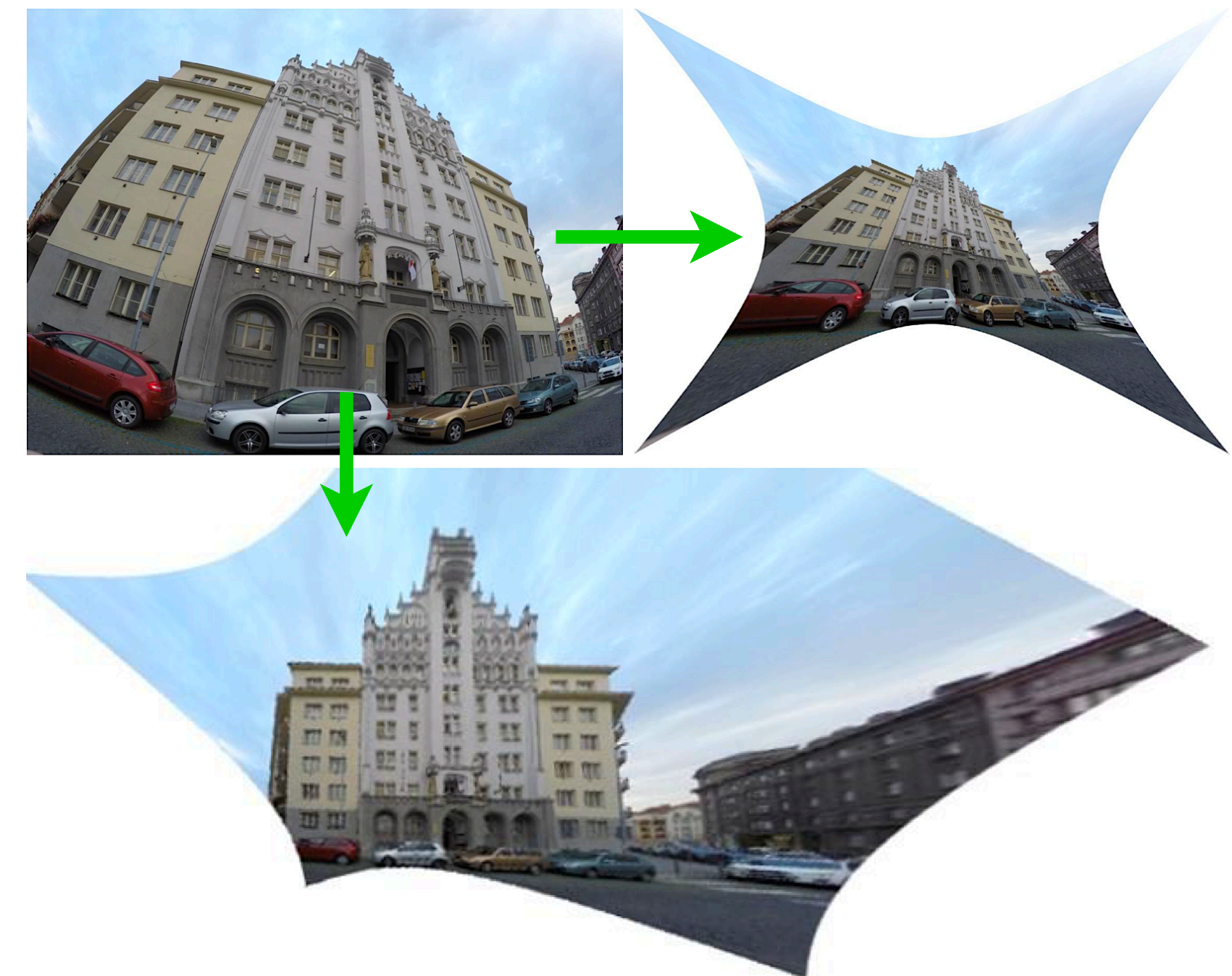
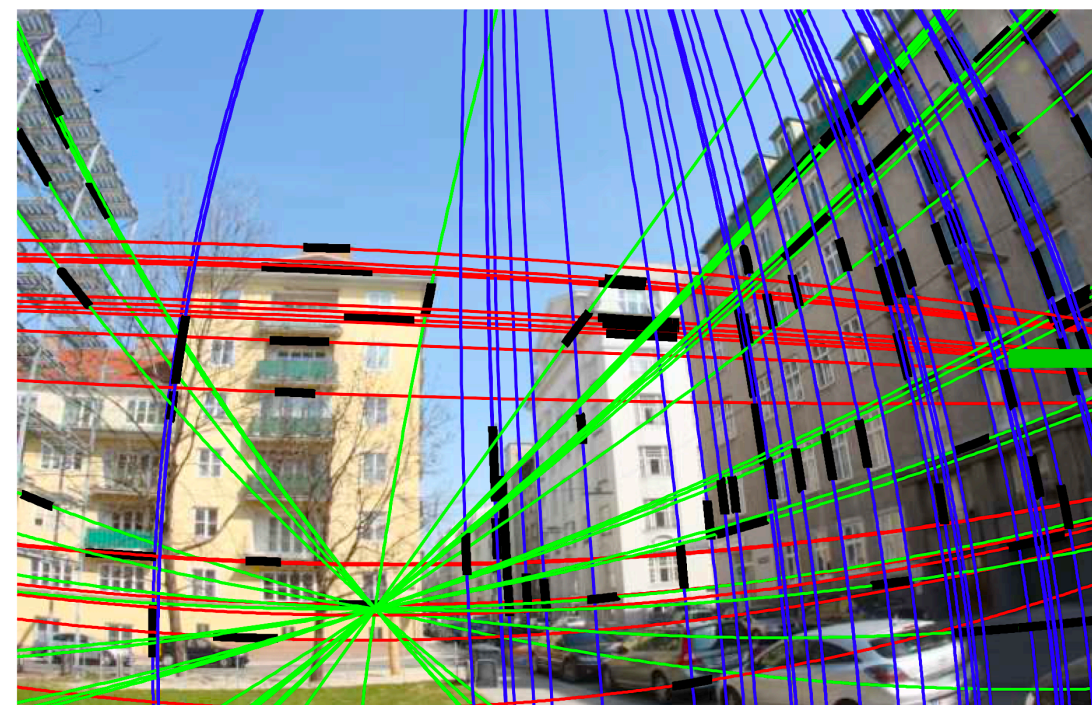
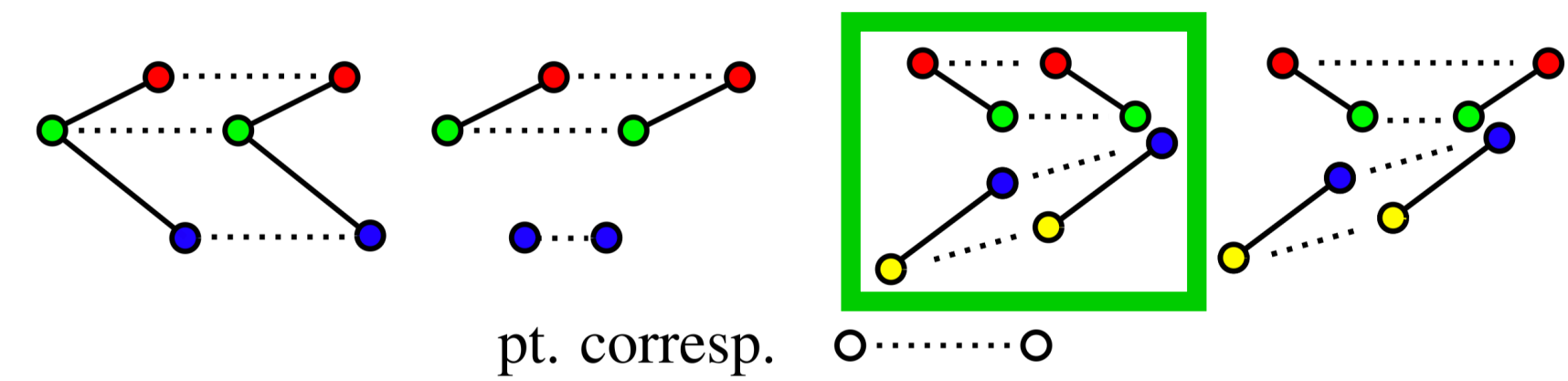
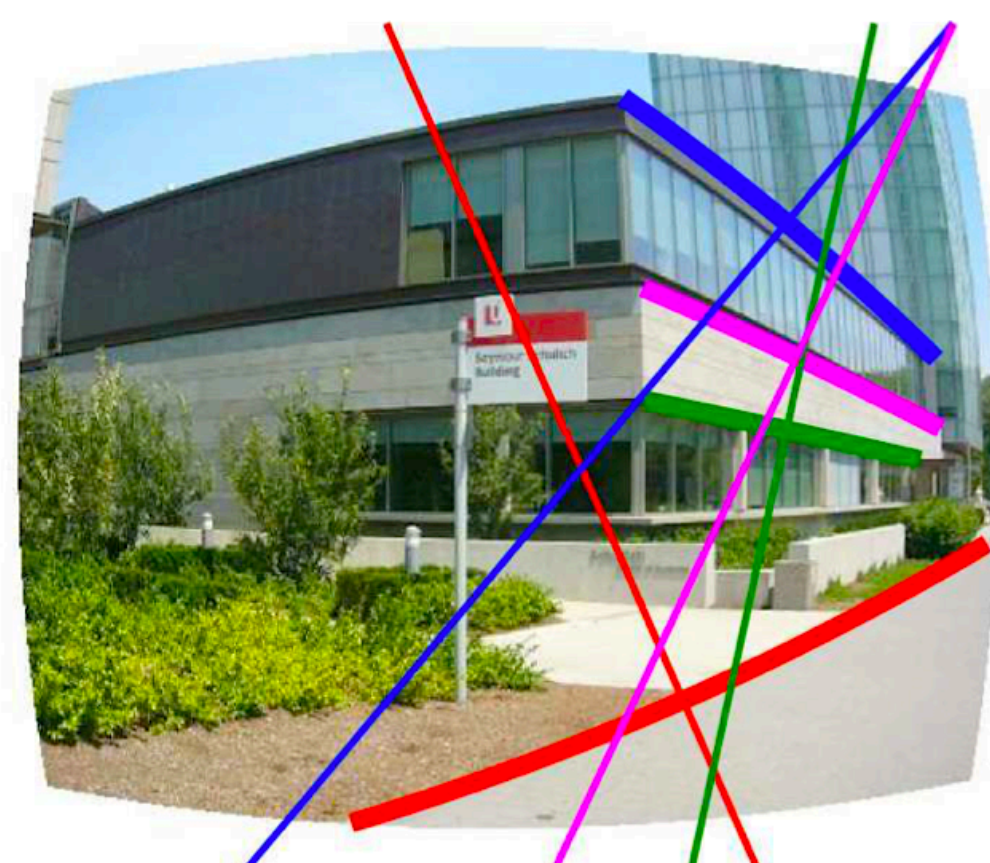
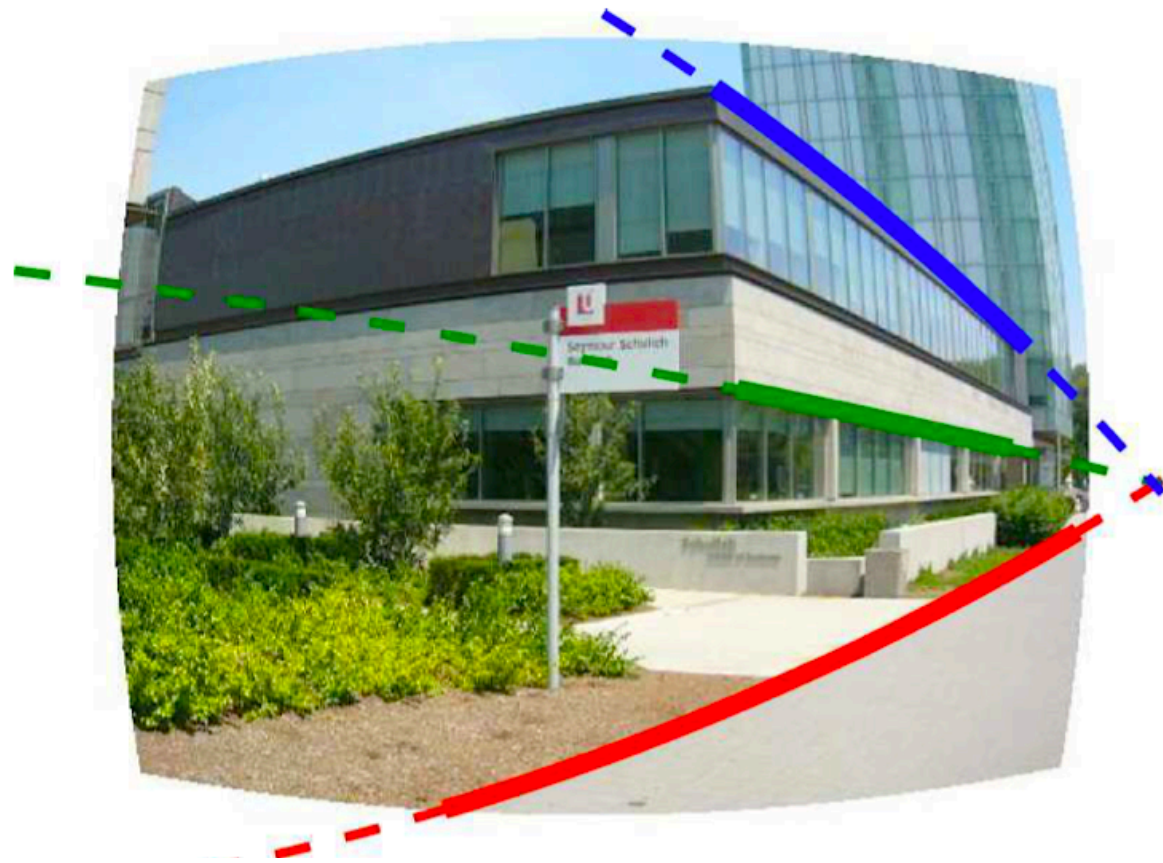


State of the Art

Wildenauer et al.:
5 circular arcs

Antunes et al.:
7 circular arcs

Pritts et al.: 4 point correspondences



Circular arcs are hard to group as imaged parallel scene lines

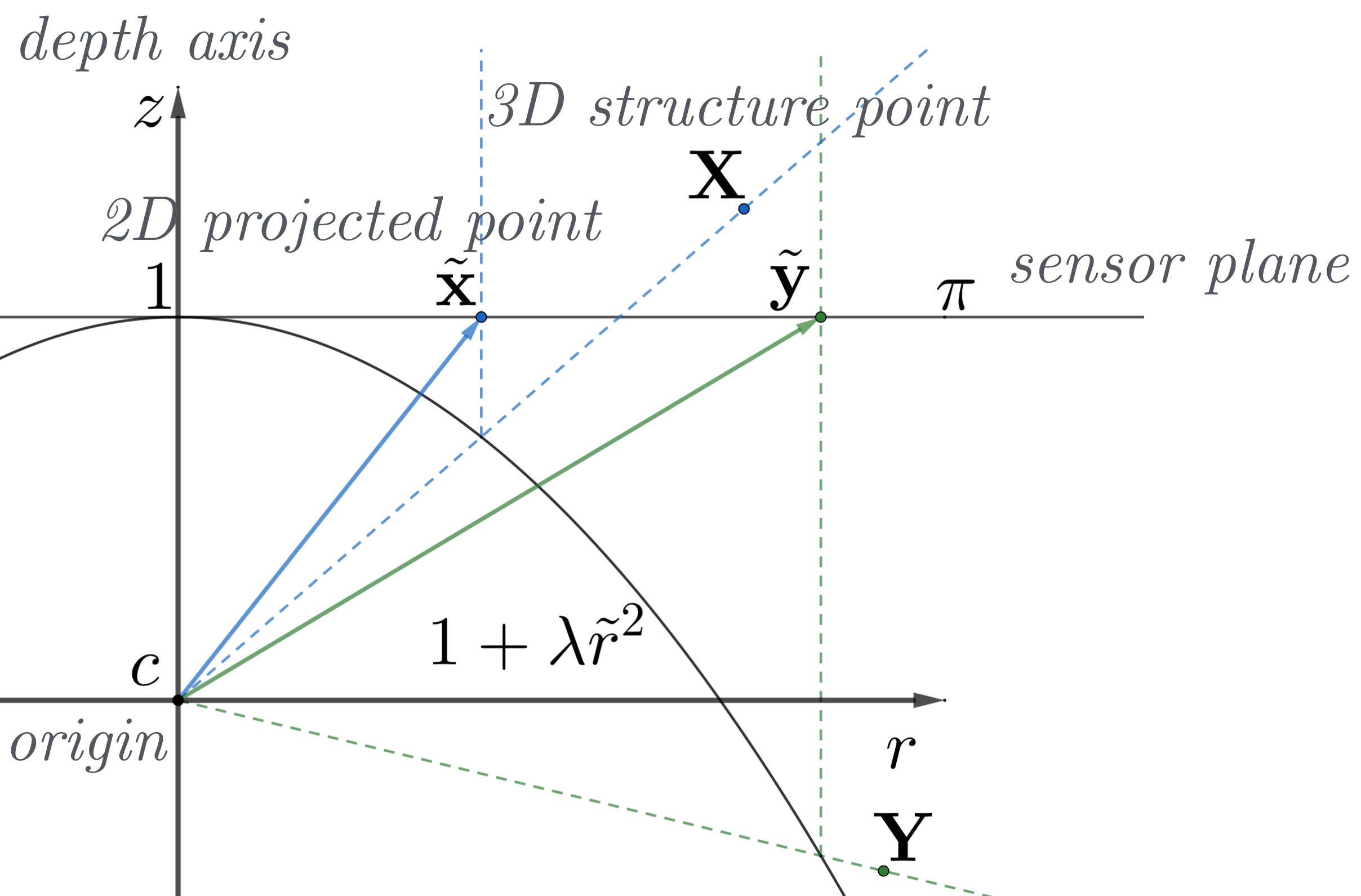
Covariant regions are noisy thus provide less accuracy

Camera Model

$$\gamma g(\tilde{\mathbf{x}}, \lambda) = \mathbf{K} [\mathbf{R} \mid \mathbf{t}] \mathbf{X}$$

$$g(\tilde{\mathbf{x}}, \lambda) = (\tilde{x}, \tilde{y}, 1 + \lambda \tilde{r}^2)^\top$$

|
division model
parameter



$$\mathbf{K} = \text{diag}(f, f, 1)$$

|
focal
length

Division Model of Undistortion

Sigma 24mm

Sigma 15mm

Sigma 8mm

Input



Undistorted



Vanishing Point as Meet of Lines



$$\mathbf{u}(\lambda) = \mathbf{m}(\lambda) \times \mathbf{m}'(\lambda)$$

|
vanishing
point

\ /
undistorted images
of parallel lines

|
constructed from

point correspondences extracted from
imaged translational symmetries

or

circular arcs as imaged scene lines

Coplanar Vanishing Points

Constraints

$$\mathbf{u}_1(\lambda)^\top \mathbf{l} = 0$$

$$\mathbf{u}_2(\lambda)^\top \mathbf{l} = 0$$

$$\mathbf{u}_3(\lambda)^\top \mathbf{l} = 0$$

Solvers # *Sol of λ*

4PC+2CA

4

2PC+4CA

4

6CA

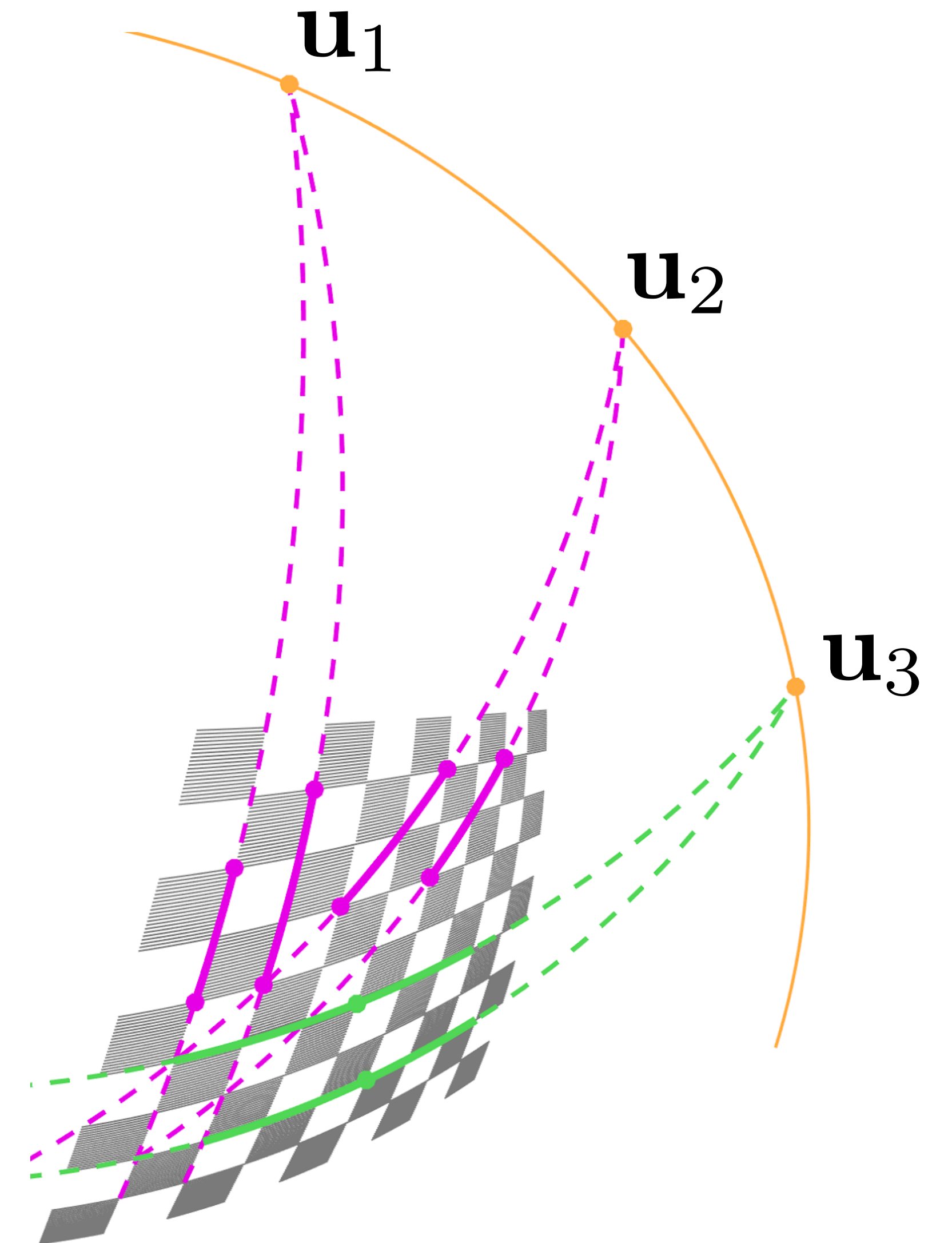
4

5CA*

8

C++ runtime $\sim 1\mu s$

PC — point correspondences
CA — circular arcs



Coplanar Vanishing Points

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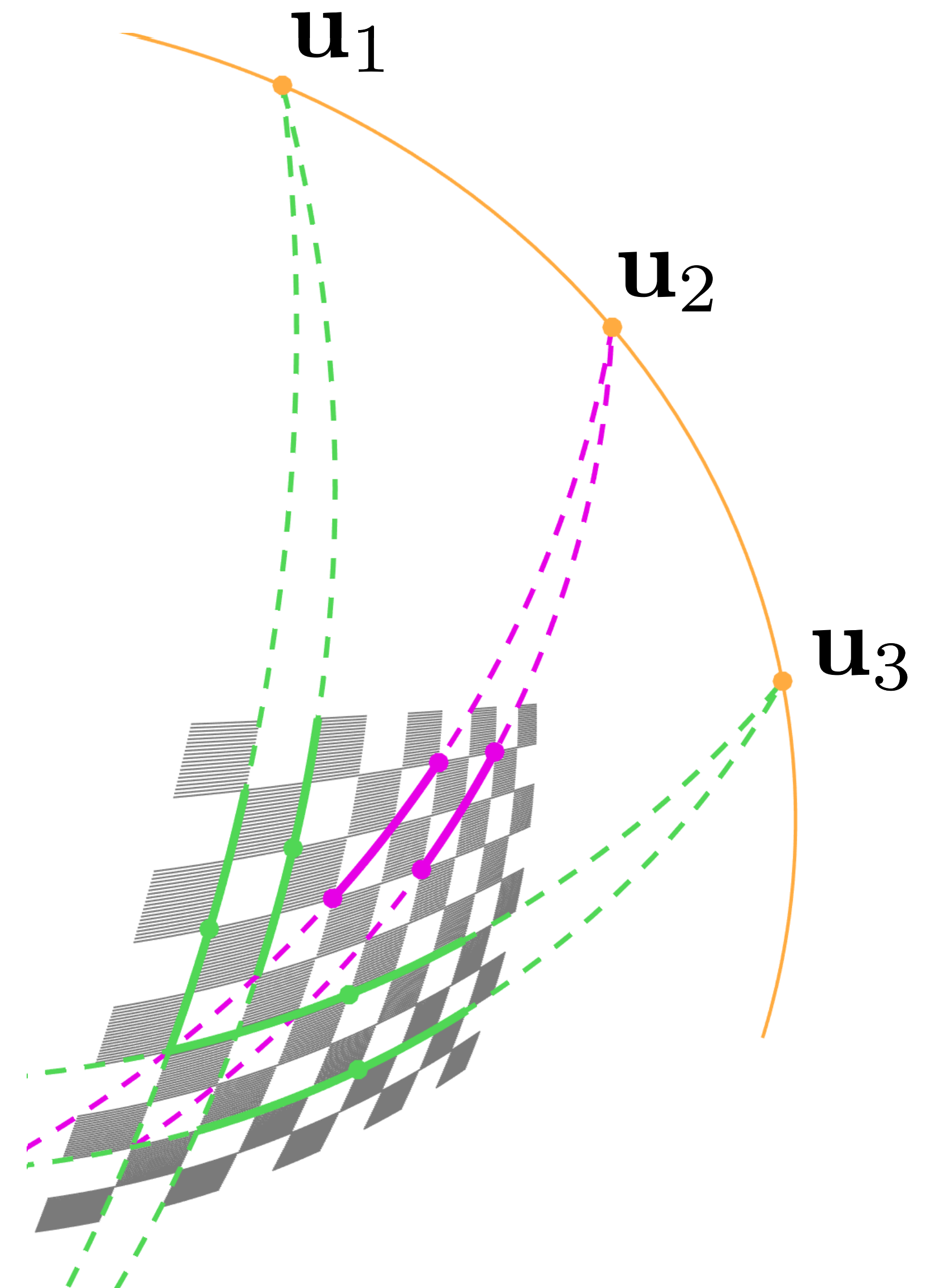
4

5CA*

8

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PC — point correspondences
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Coplanar Vanishing Points

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Solvers # Sol of λ

4PC+2CA 4

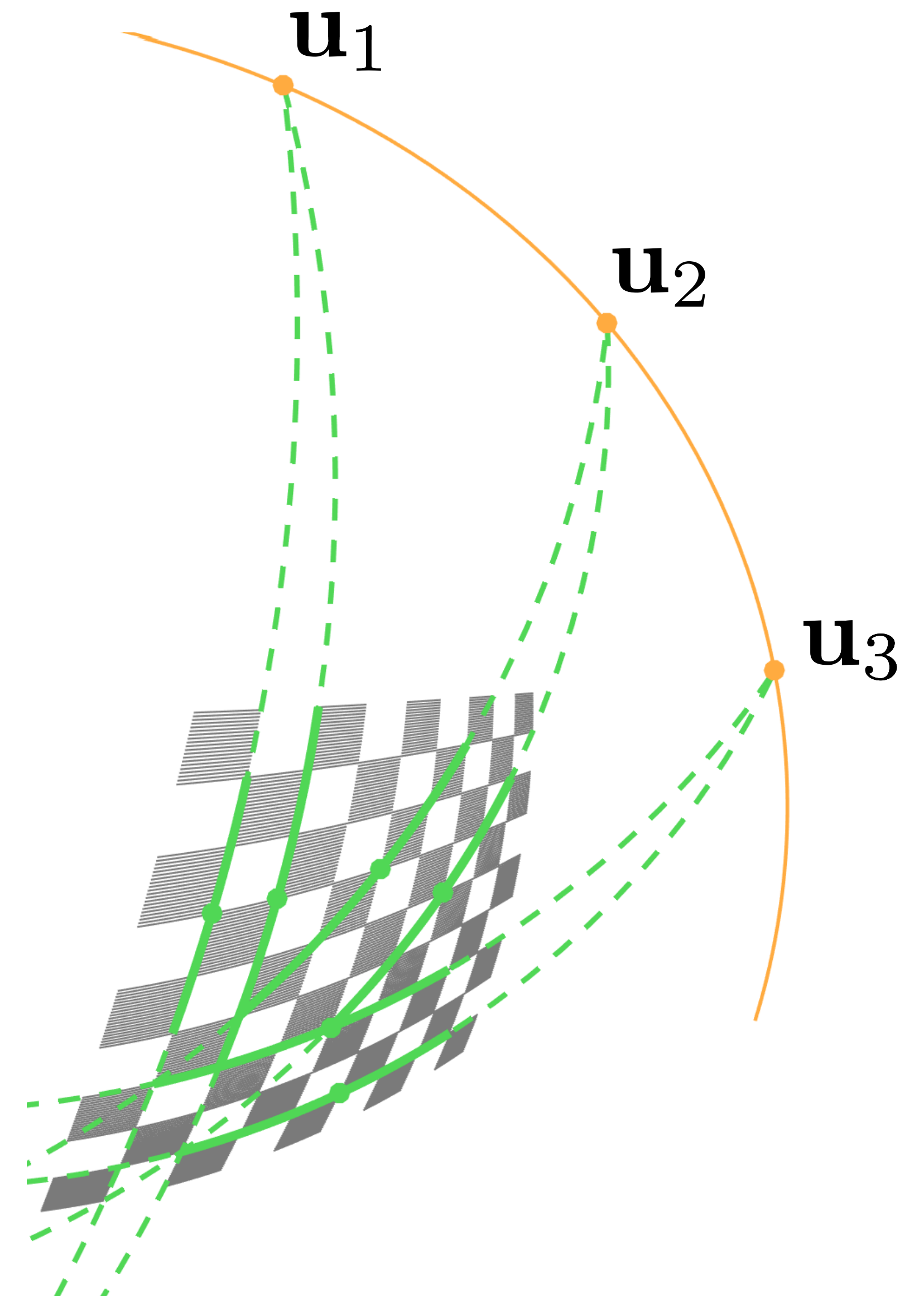
2PC+4CA 4

6CA 4

5CA* 8

C++ runtime $\sim 1\mu s$

PC — point correspondences
CA — circular arcs



Coplanar Vanishing Points

Constraints

$$\mathbf{u}_1(\lambda)^\top \mathbf{1} = 0$$

$$\mathbf{u}_2(\lambda)^\top \mathbf{1} = 0$$

$$\mathbf{u}_3(\lambda)^\top \mathbf{1} = 0$$

$$\mathbf{u}_2(\lambda) \times \mathbf{u}_3(\lambda) = \mathbf{0}$$

Solvers # Sol of λ

4PC+2CA 4

2PC+4CA 4

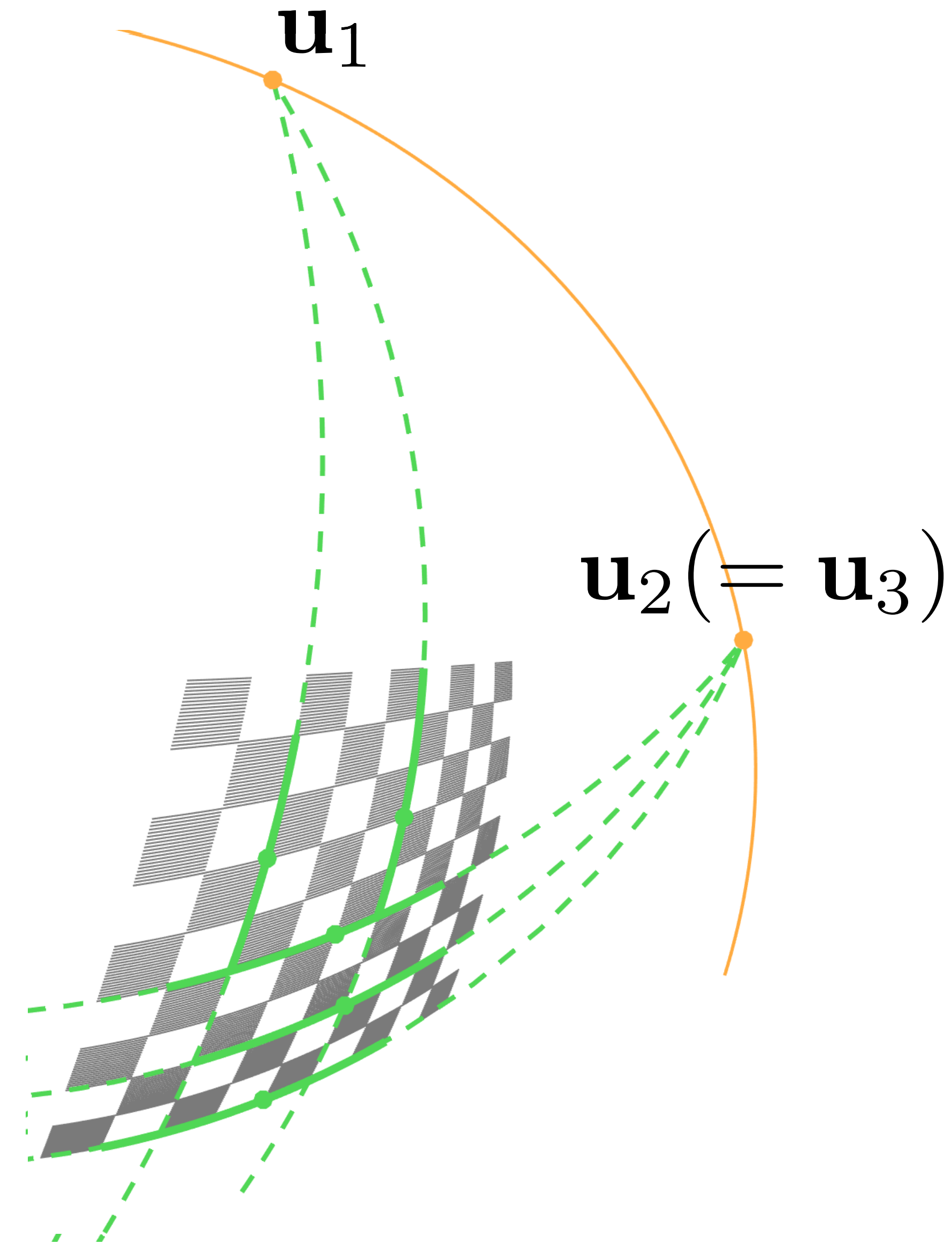
6CA 4

5CA* 8

C++ runtime $\sim 1\mu s$

PC — point correspondences

CA — circular arcs



Orthogonal Vanishing Points

Constraints

$$\mathbf{u}_1(\lambda)^\top \omega(f) \mathbf{u}_2(\lambda) = 0$$

$$\mathbf{u}_1(\lambda)^\top \omega(f) \mathbf{u}_3(\lambda) = 0$$

$$\mathbf{u}_2(\lambda)^\top \omega(f) \mathbf{u}_3(\lambda) = 0$$

Solvers *# Sol of λ*

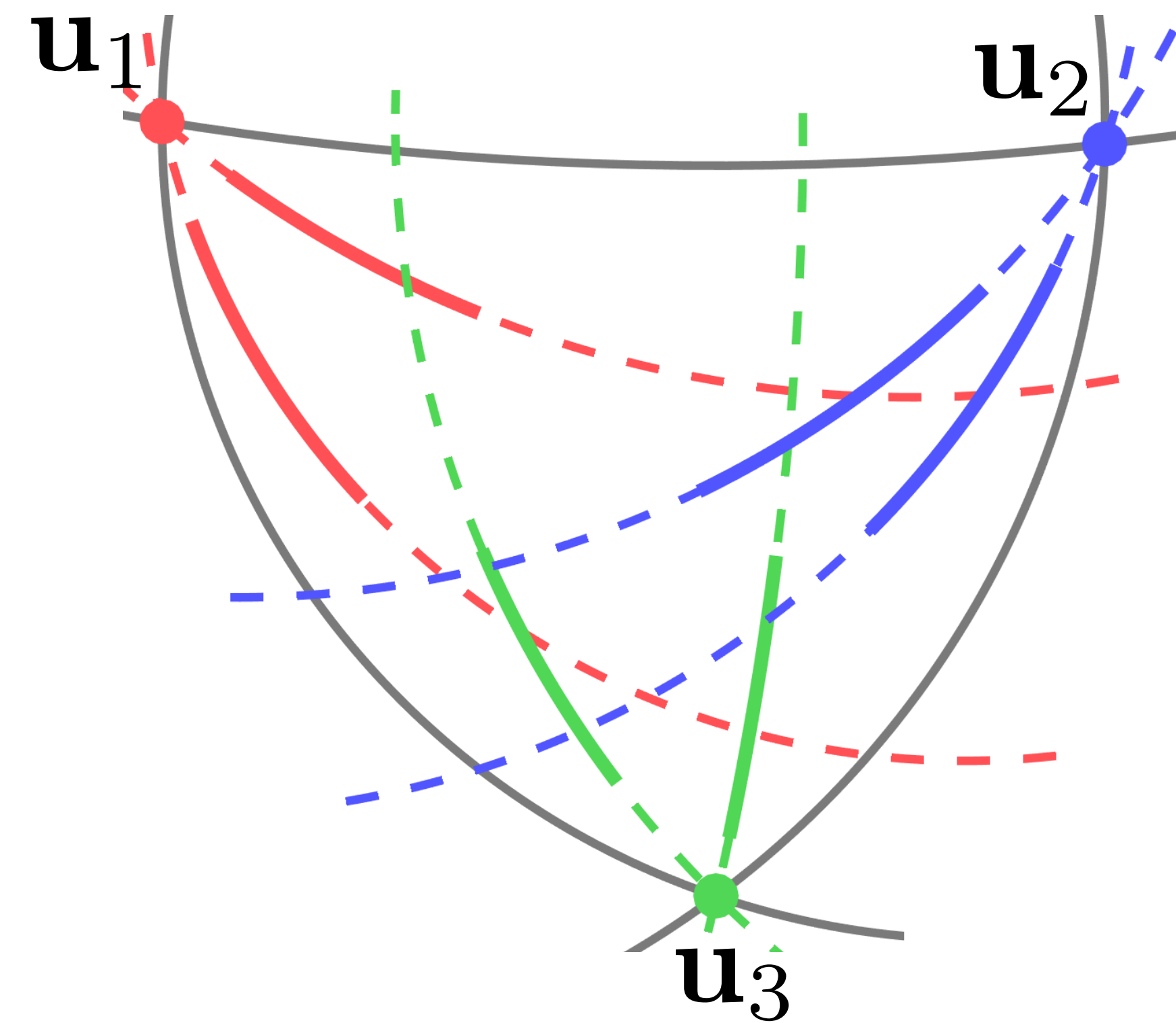
4PC+2CA 12

2PC+4CA 12

6CA 12

5CA* 8

C++ runtime $\sim 1\mu s$



Orthogonal Vanishing Points

Constraints

$$\mathbf{u}_1(\lambda)^\top \omega(f) \mathbf{u}_2(\lambda) = 0$$

$$\mathbf{u}_1(\lambda)^\top \omega(f) \mathbf{u}_3(\lambda) = 0$$

$$\mathbf{u}_2(\lambda)^\top \omega(f) \mathbf{u}_3(\lambda) = 0$$

$$\mathbf{u}_2(\lambda) \times \mathbf{u}_3(\lambda) = \mathbf{0}$$

Solvers # Sol of λ

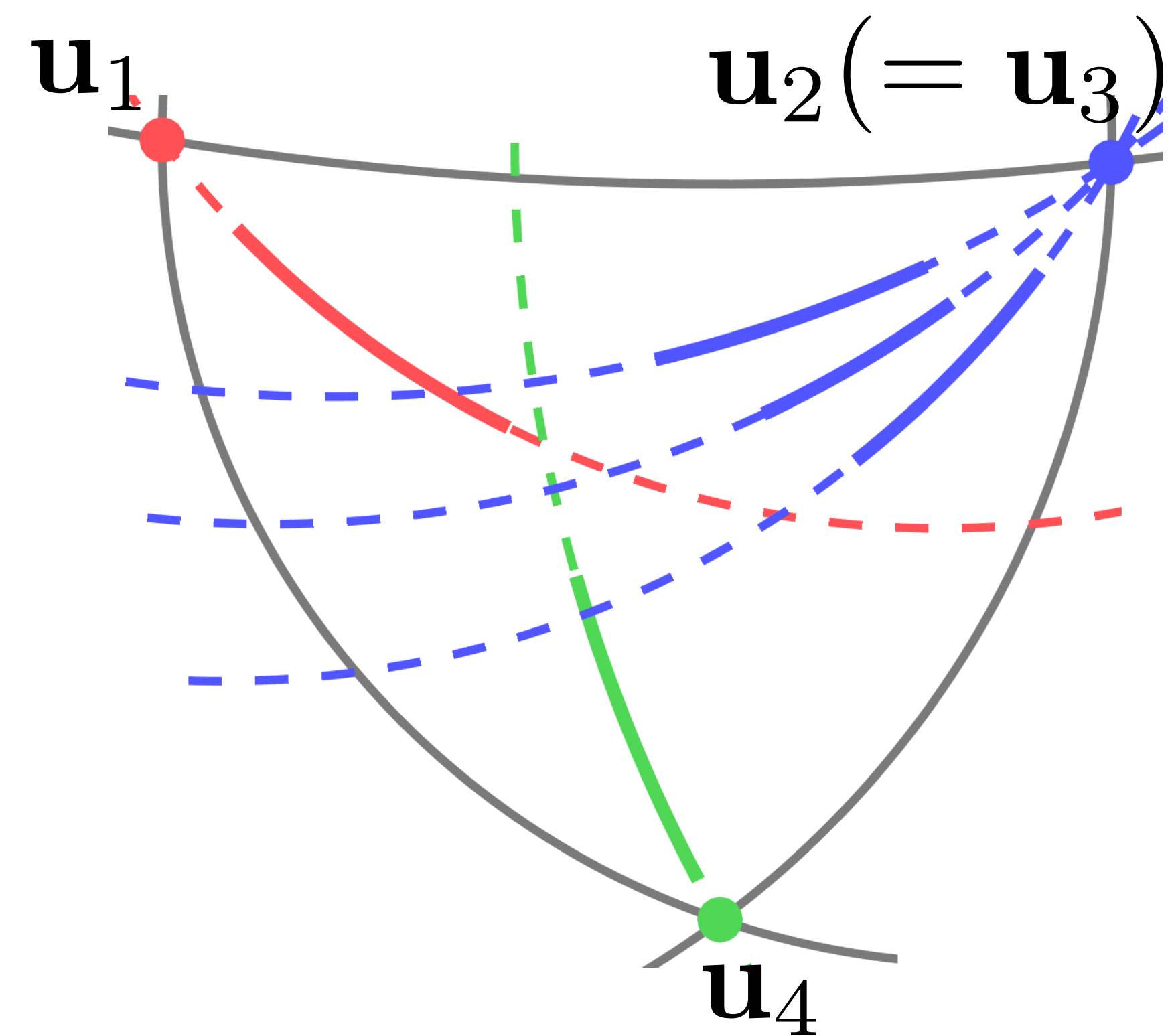
4PC+2CA 12

2PC+4CA 12

6CA 12

5CA* 8

C++ runtime $\sim 1\mu s$



Method

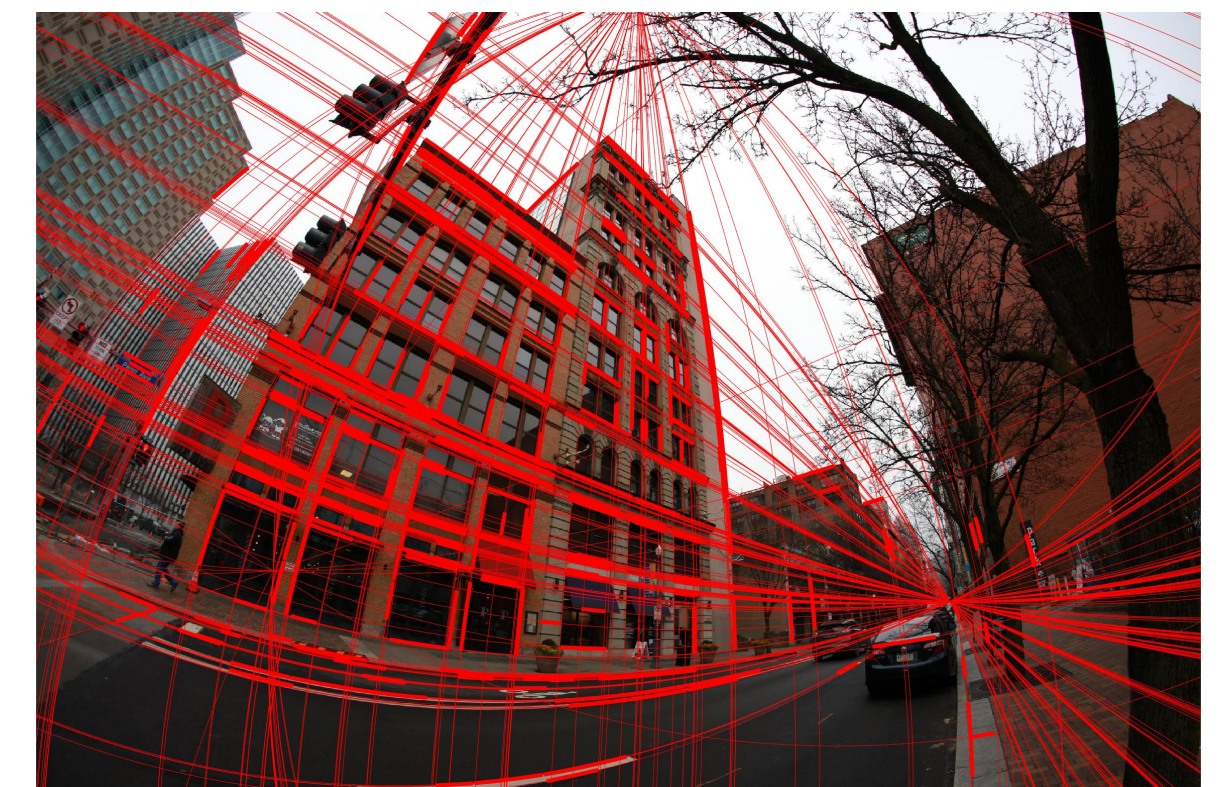
Input



Feature Extraction

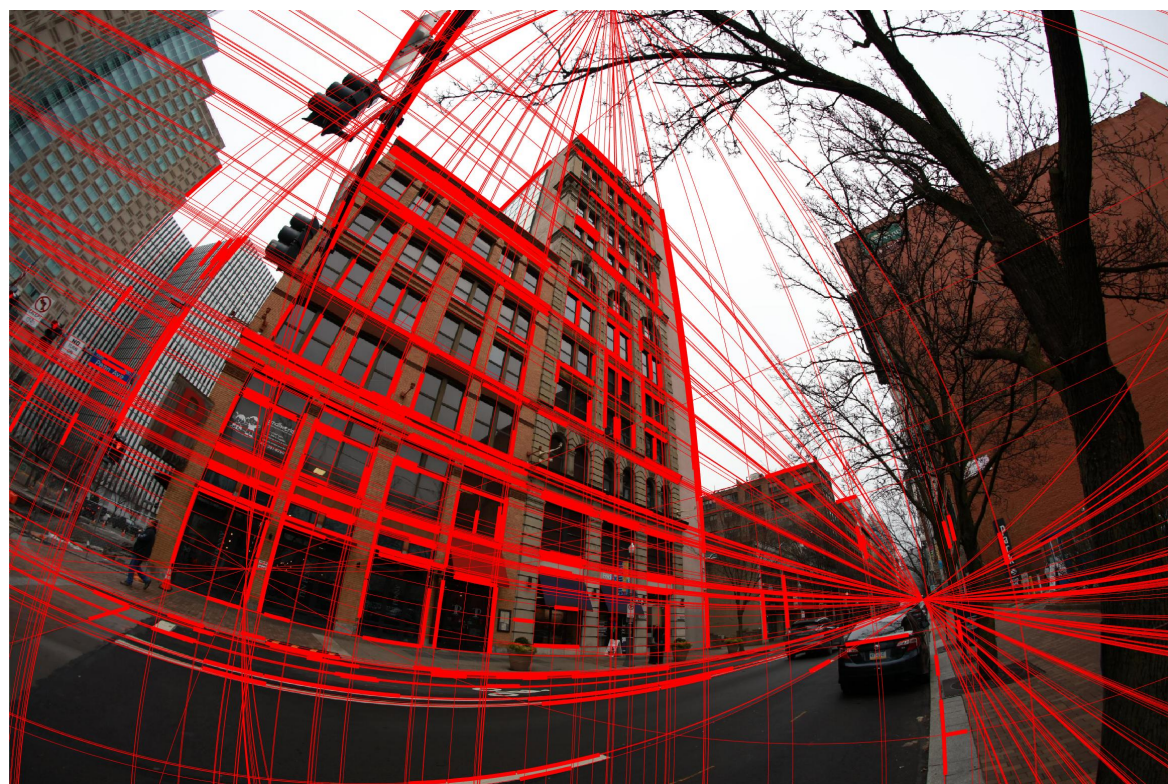
Arcs: Canny +
Ramer–Douglas–Peucker +
NLS Circle Fit
Regions: MSER + LAF +
RootSIFT +
Agglomerative Clustering

Measurements



Method

Measurements



List of Solvers + Priors

[2PC+4CA, 6CA]

[0.4, 0.6]



Hybrid LO-RANSAC

Local Optimization

Refine camera geometry
with circles fitted to arcs

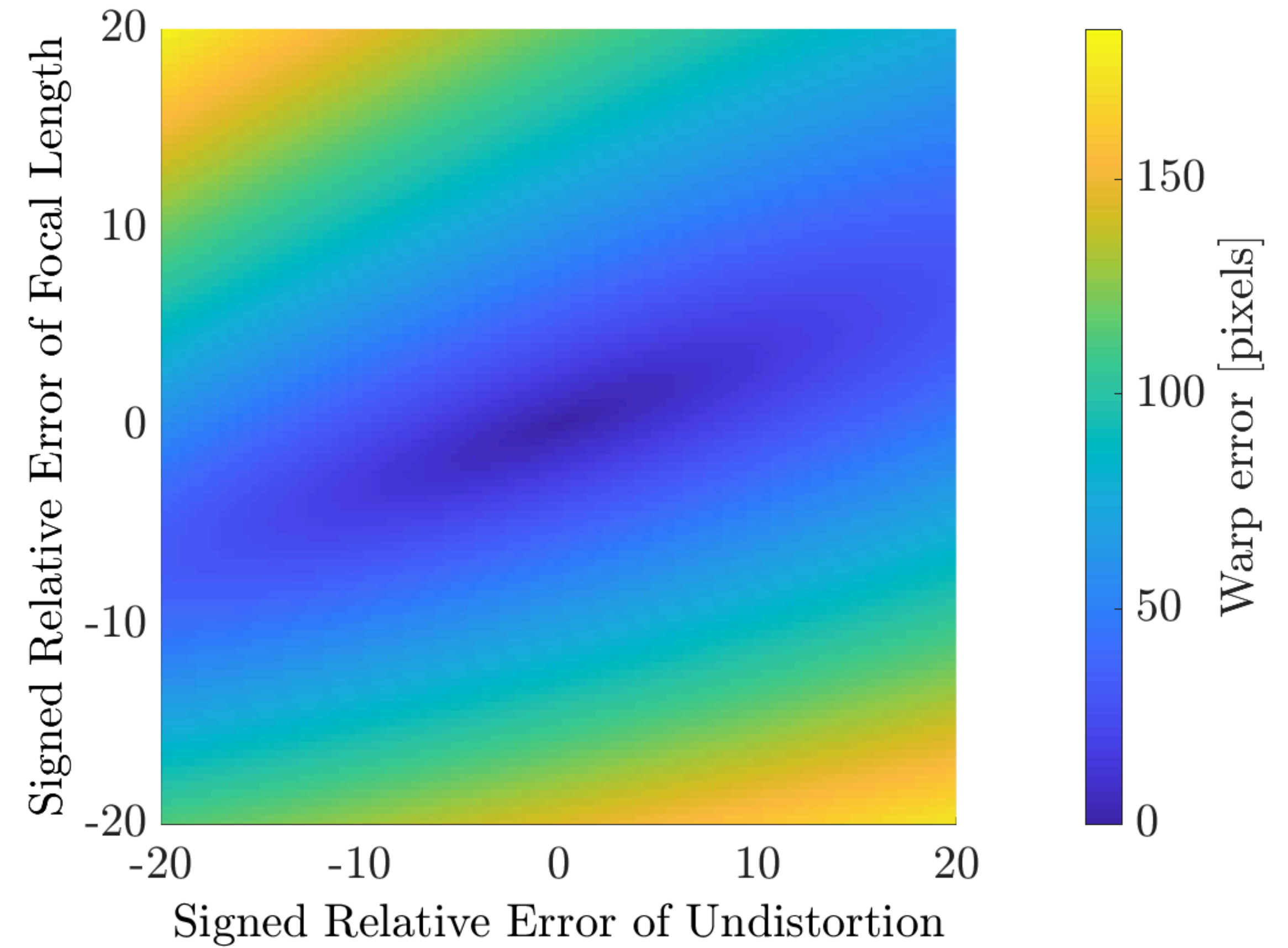
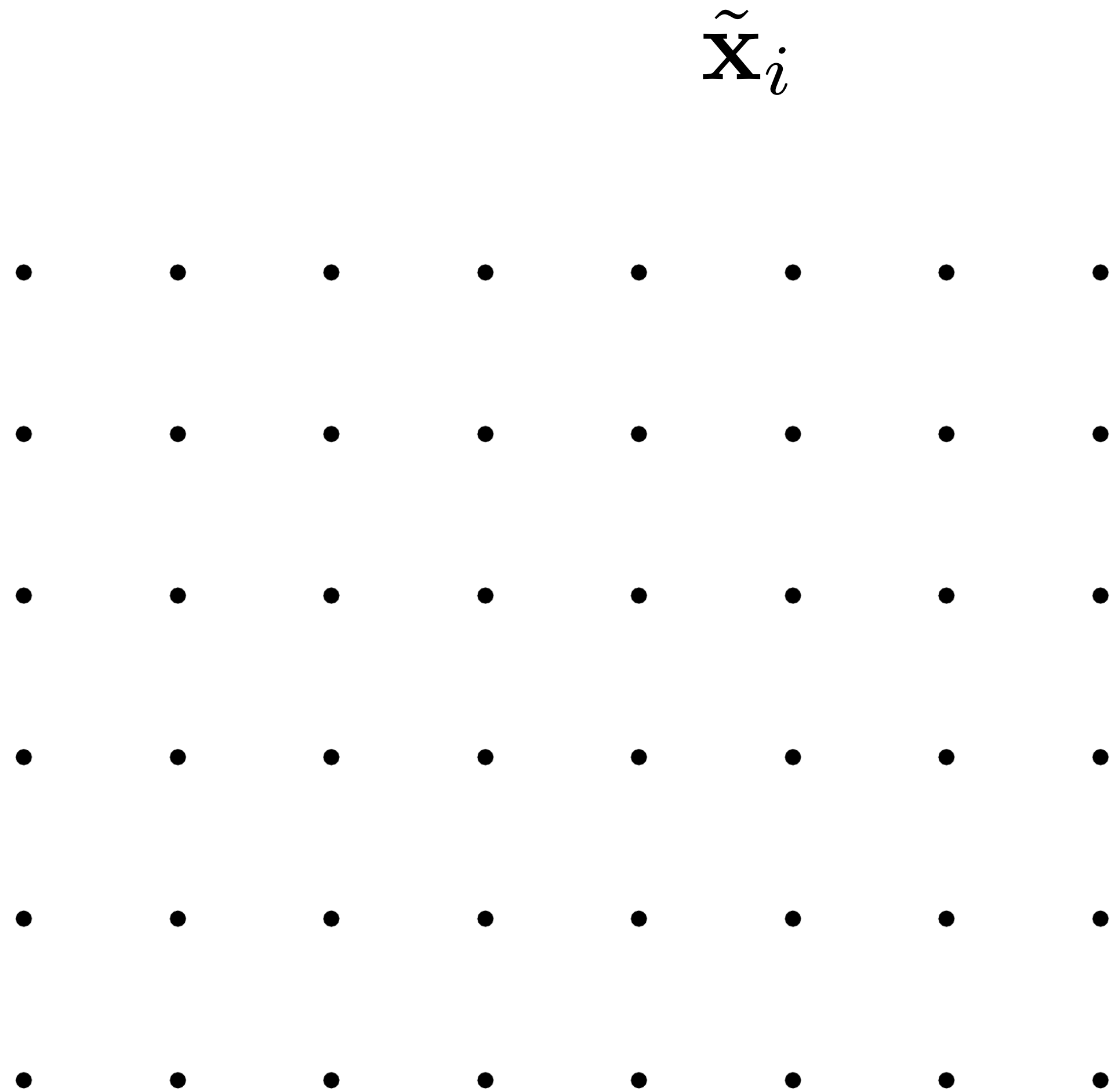
Auto-calibration

λ, f, R



Warp Error

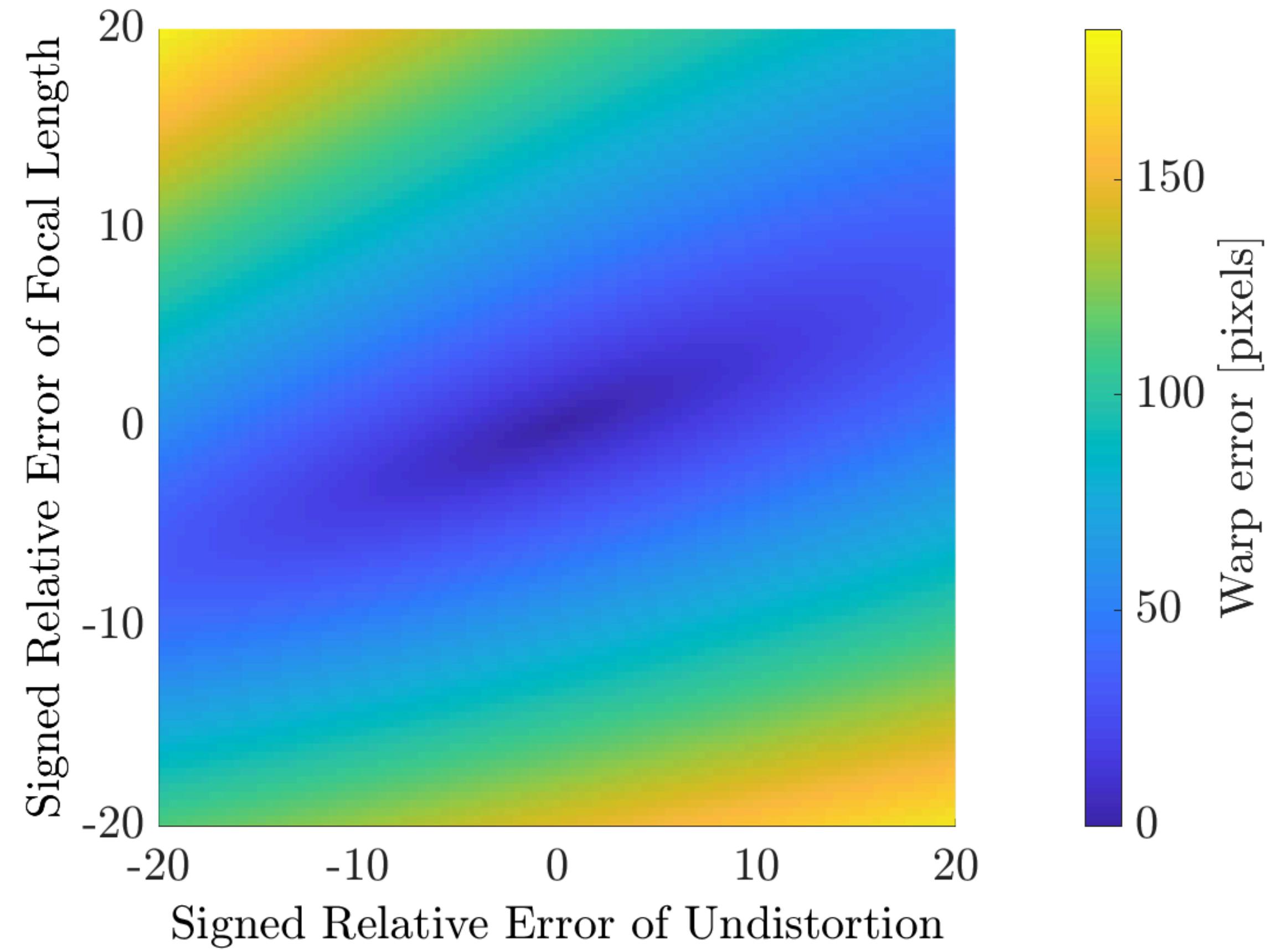
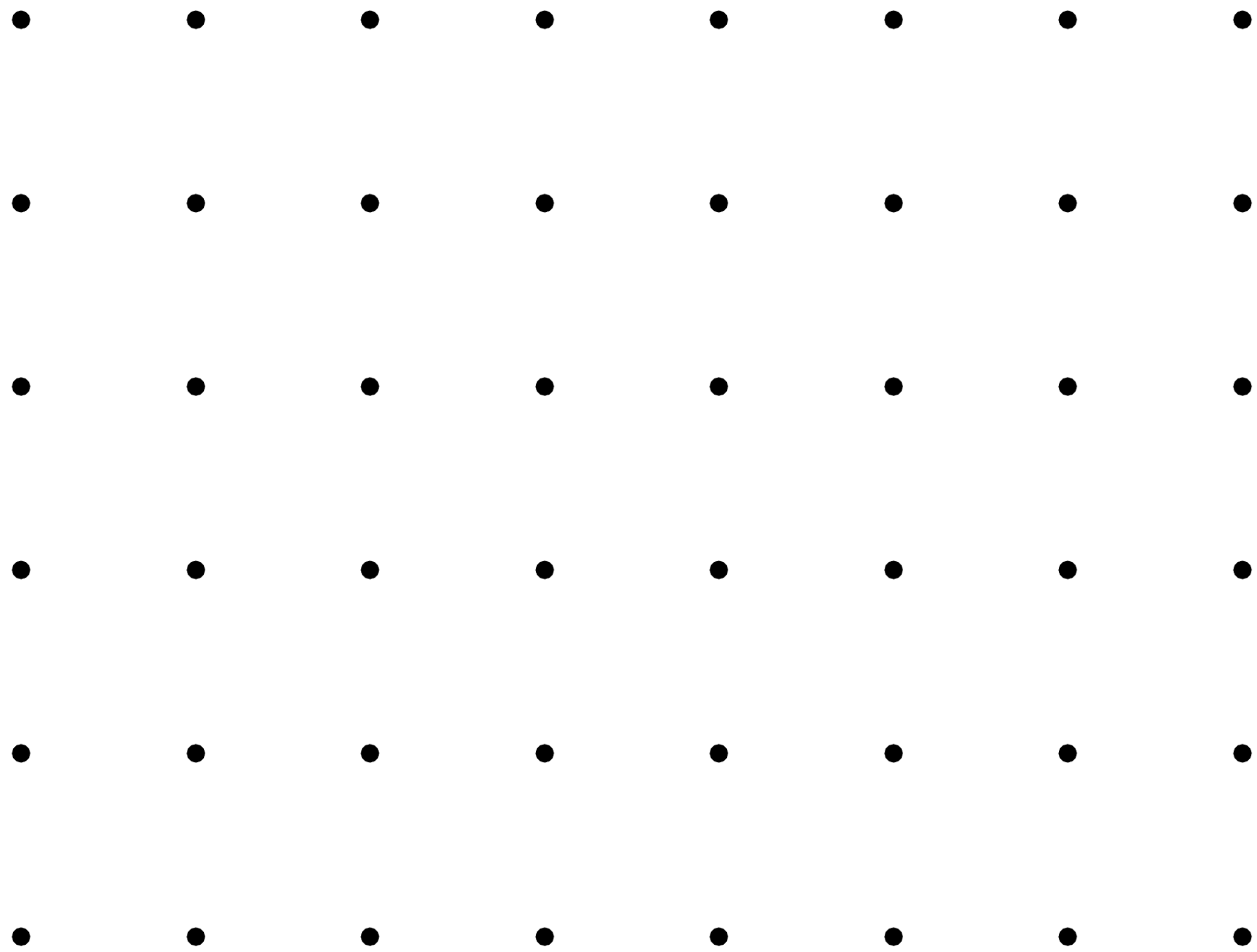
Geometric measure of calibration accuracy



Warp Error

Geometric measure of calibration accuracy

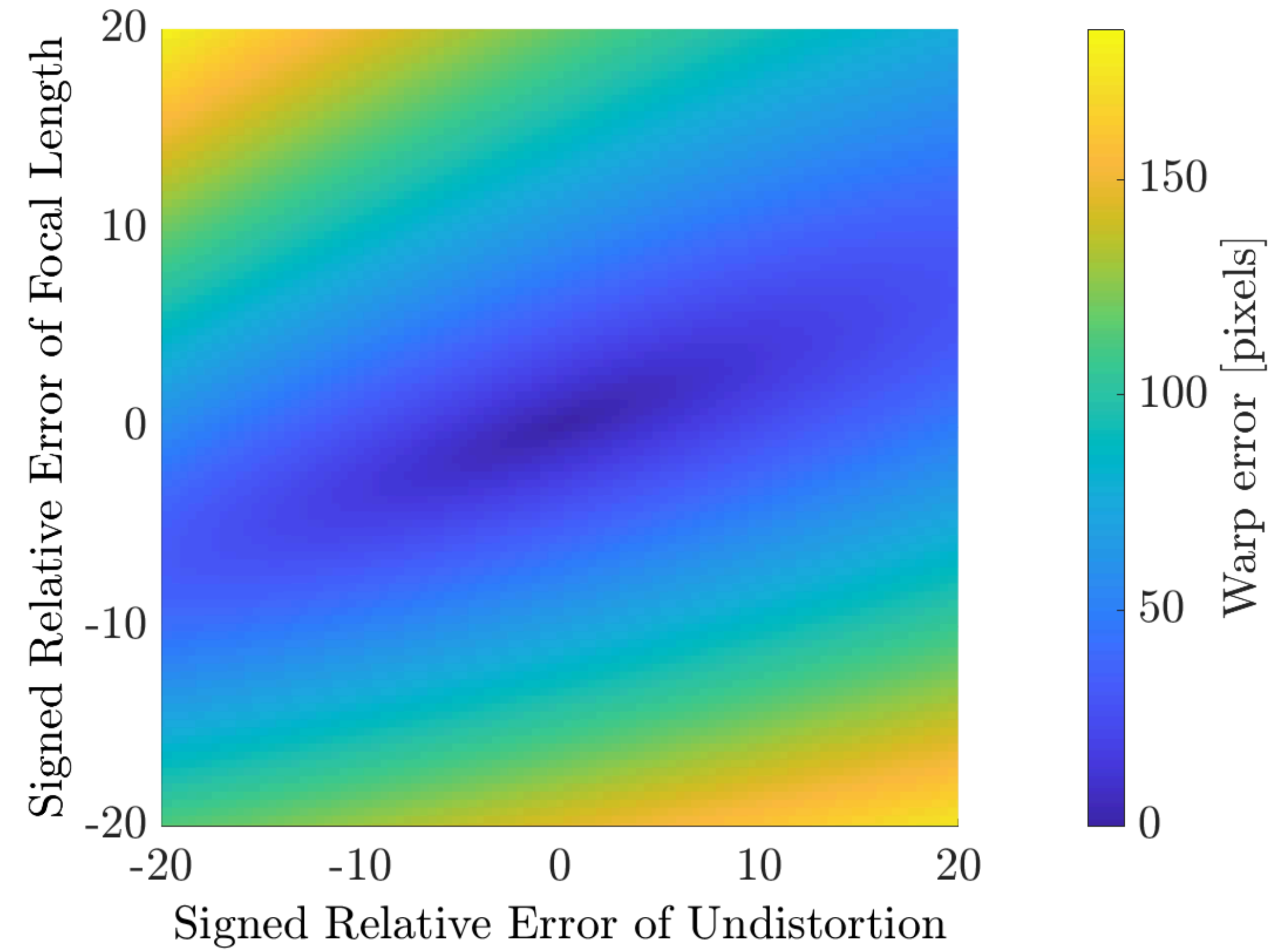
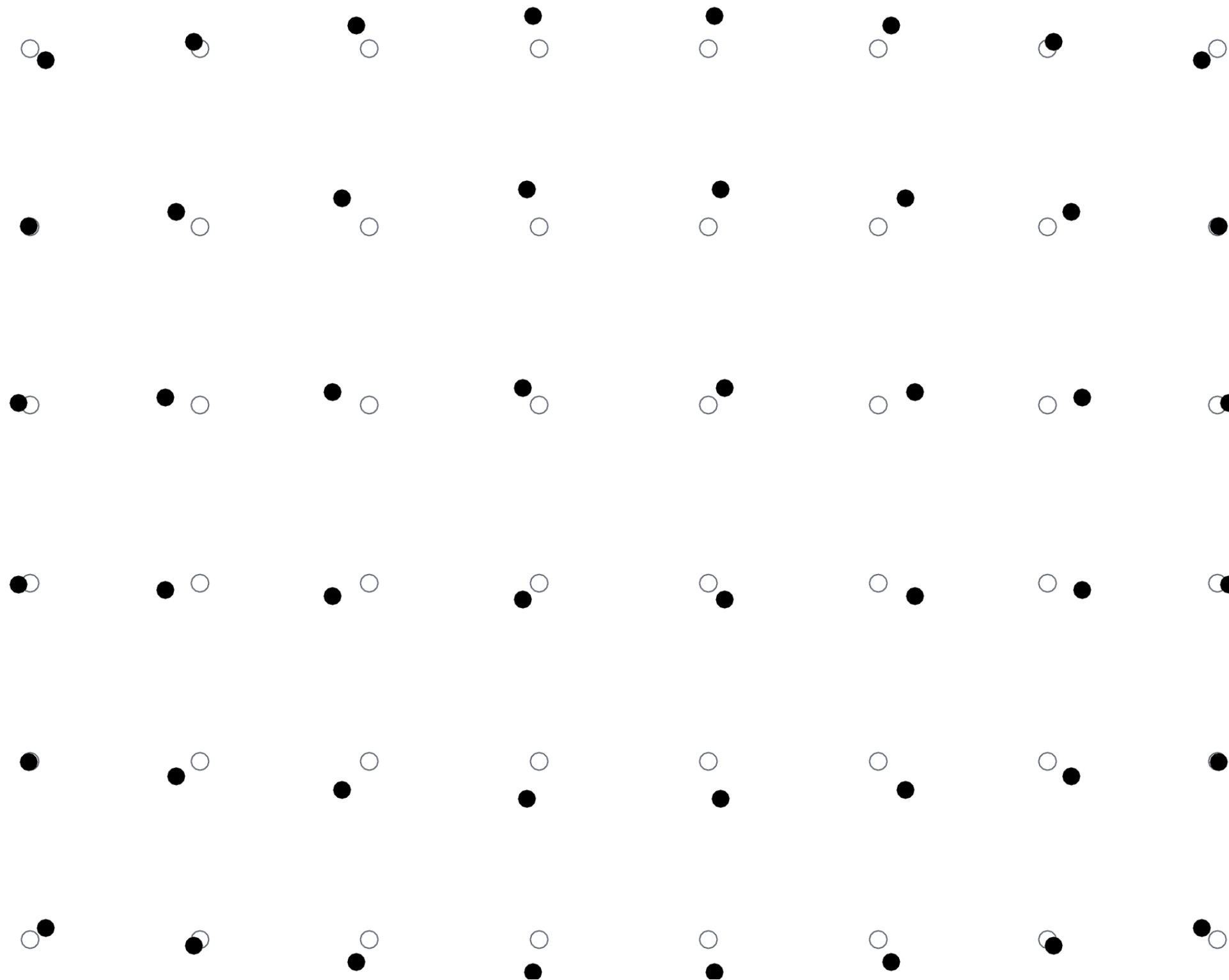
$$K^{-1}g(\tilde{\mathbf{x}}_i, \lambda)$$



Warp Error

Geometric measure of calibration accuracy

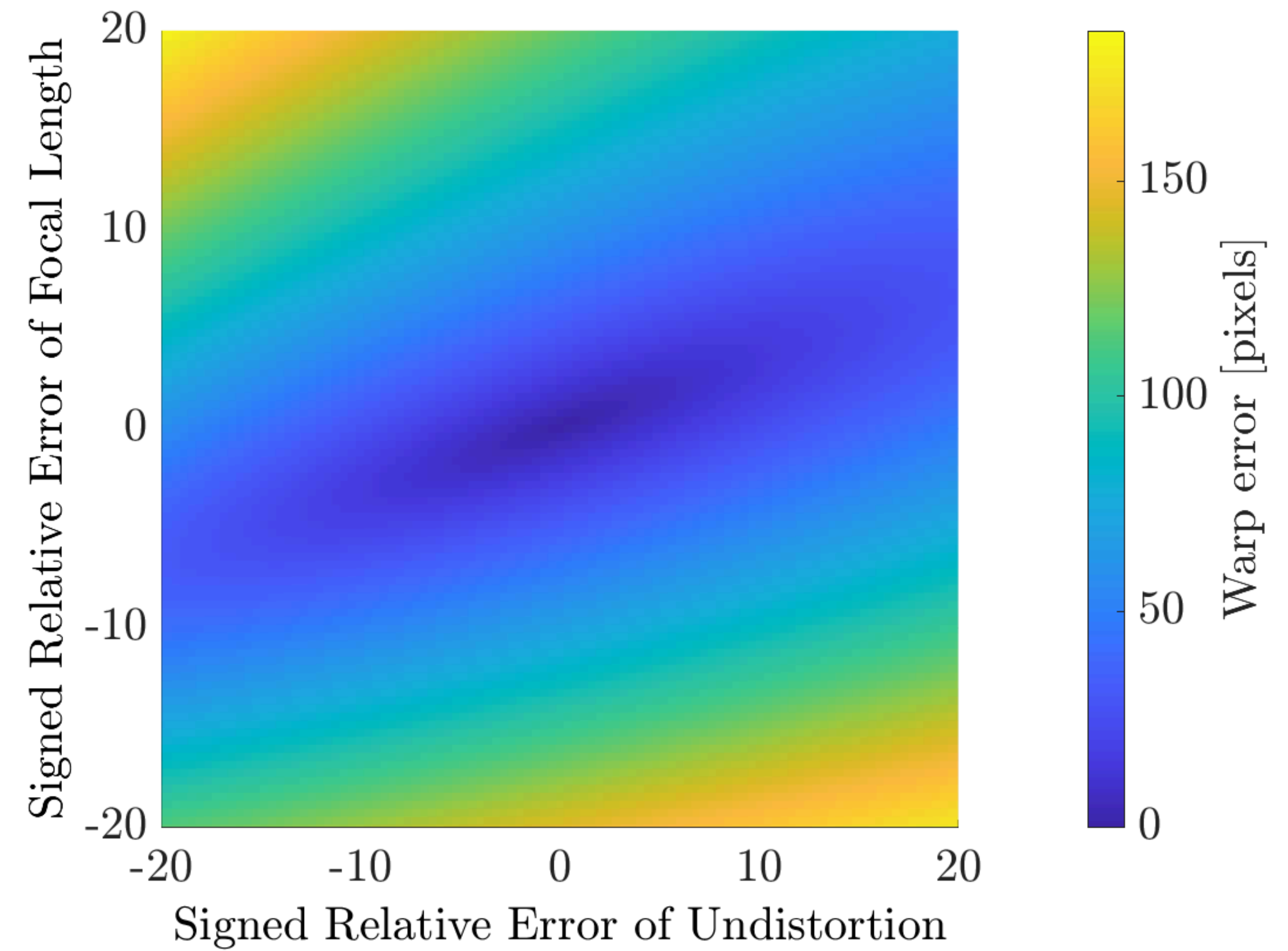
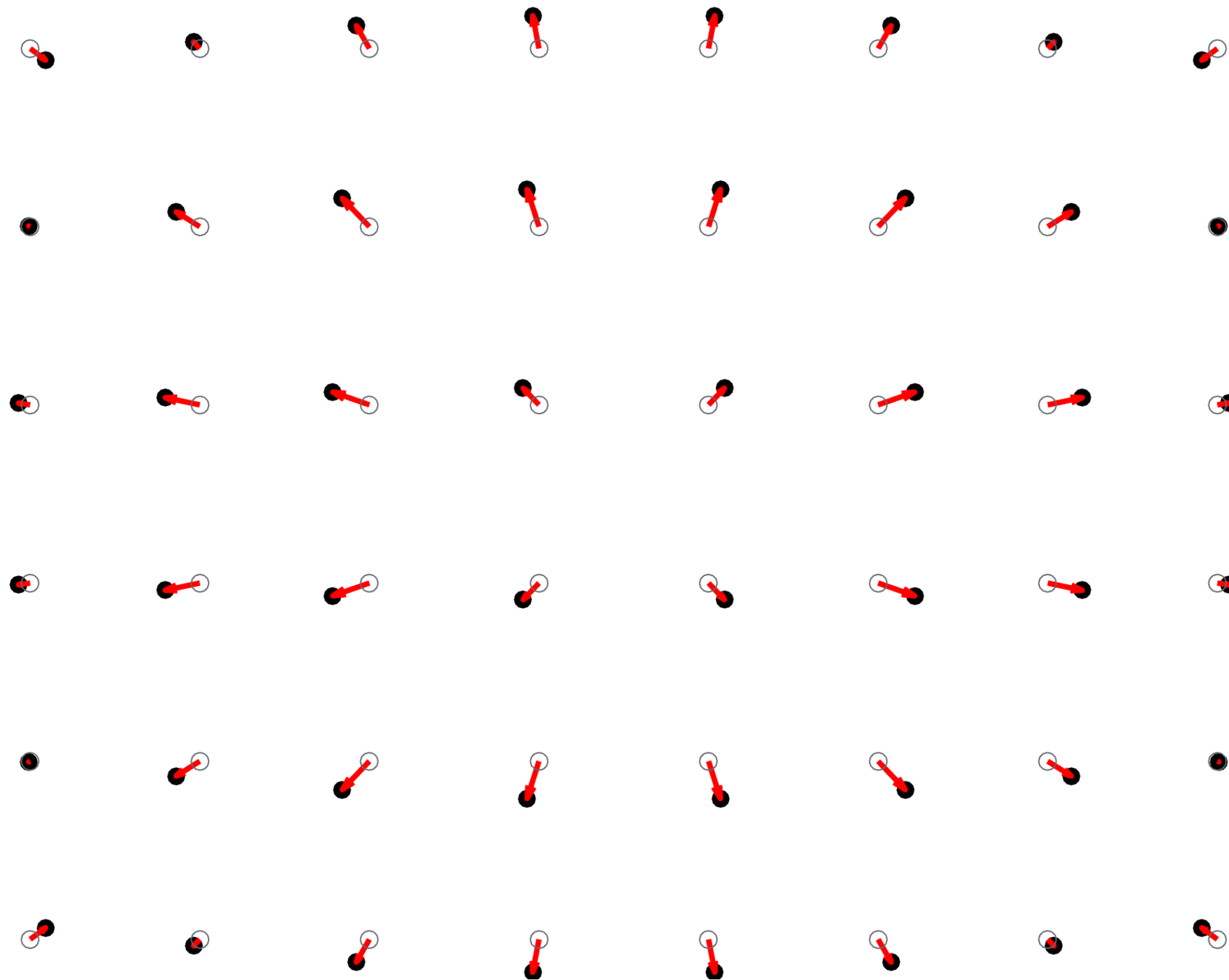
$$g^d(\hat{K}K^{-1}g(\tilde{\mathbf{x}}_i, \lambda), \hat{\lambda})$$



Warp Error

Geometric measure of calibration accuracy

$$d(\tilde{\mathbf{x}}_i, g^d(\hat{\mathbf{K}}\mathbf{K}^{-1}g(\tilde{\mathbf{x}}_i, \lambda), \hat{\lambda}))$$



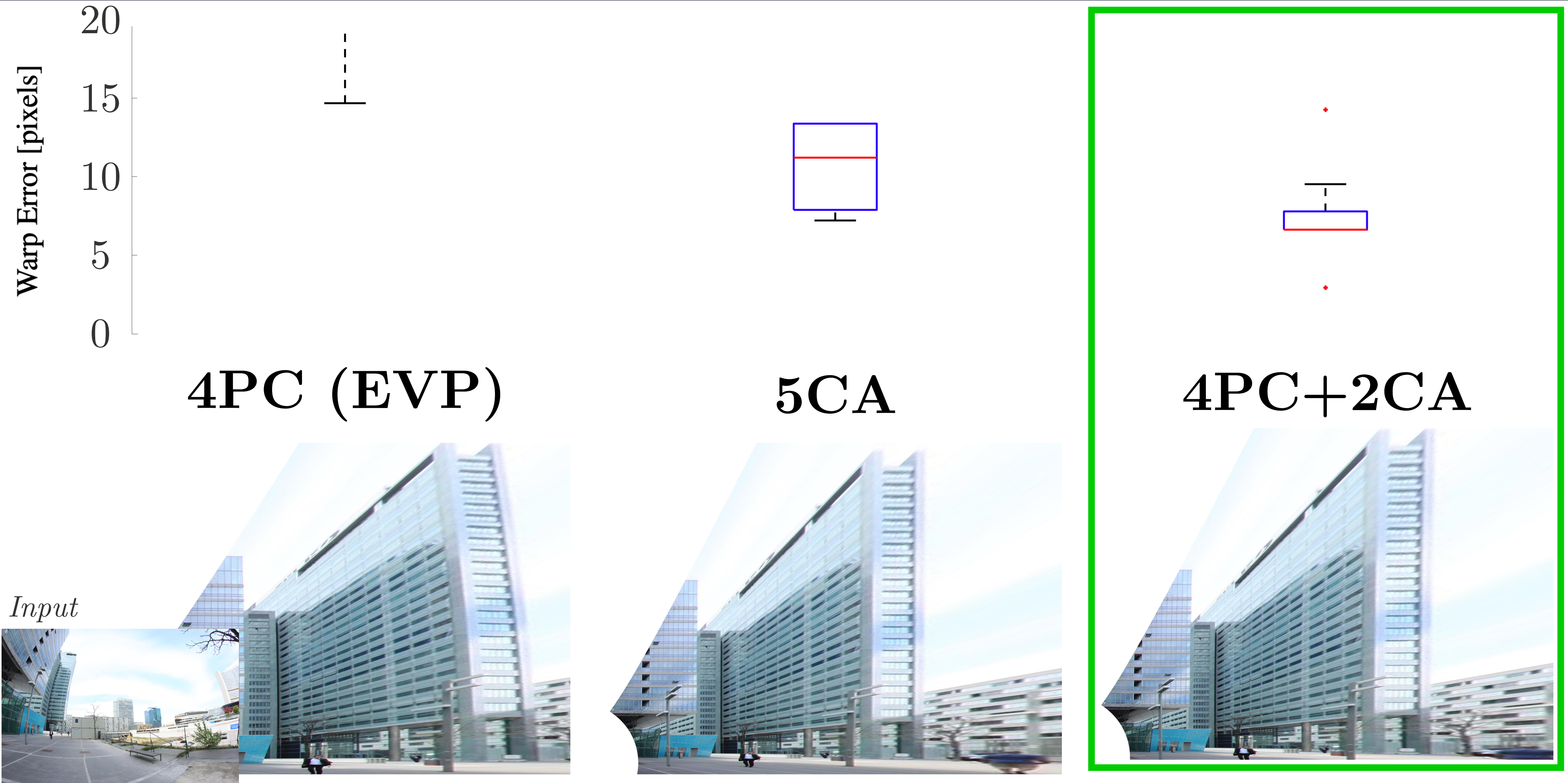
Percentage of Top-1 Solutions

	Solver	% of Top-1
<i>SOTA</i>	4PC (EVP)	1.5%
	5CA	10.2%
<i>Proposed</i>	4PC+2CA	15.5%
	2PC+4CA	21.7%
	5CA*	25.4%
	6CA	25.7%

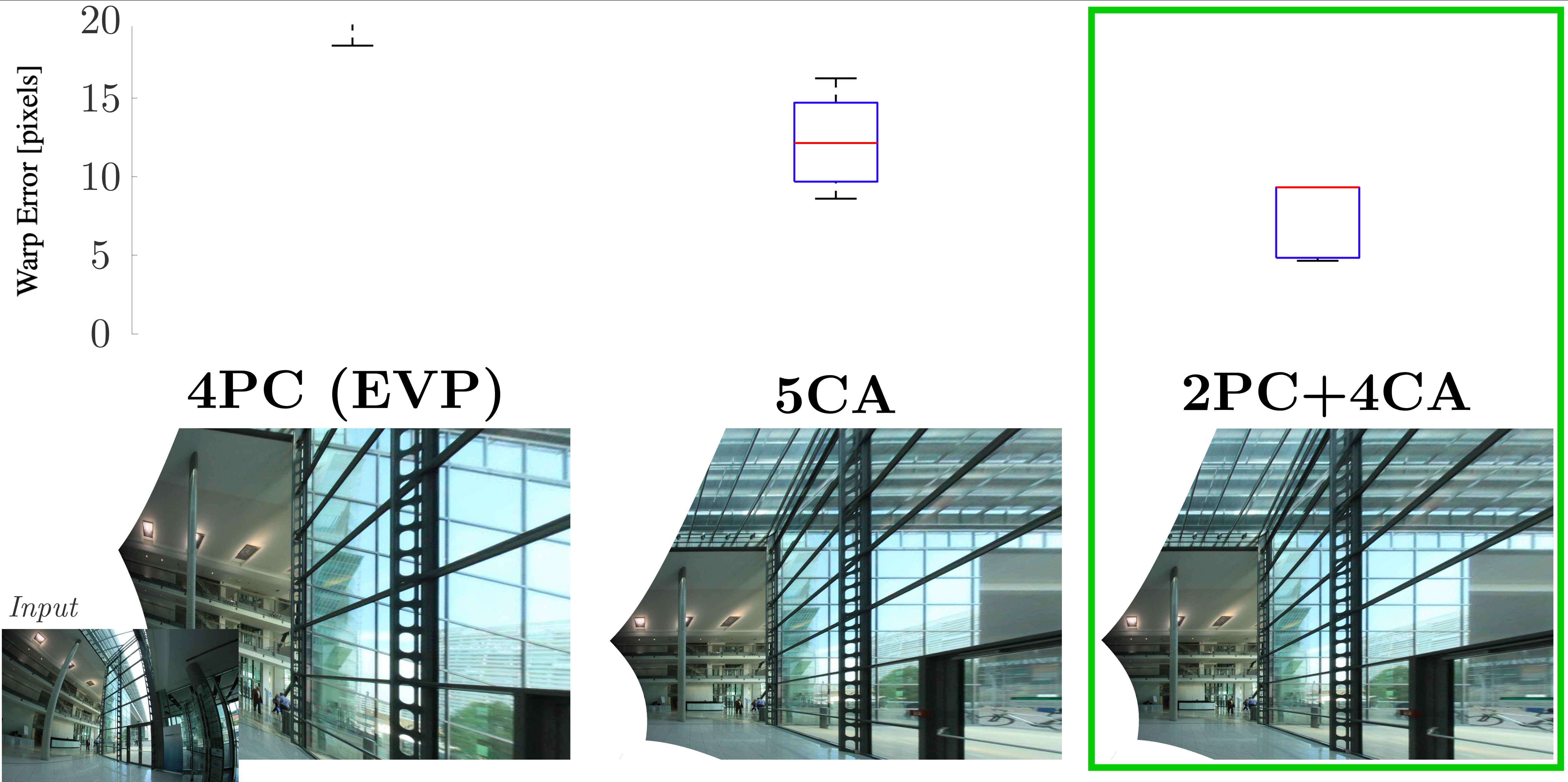
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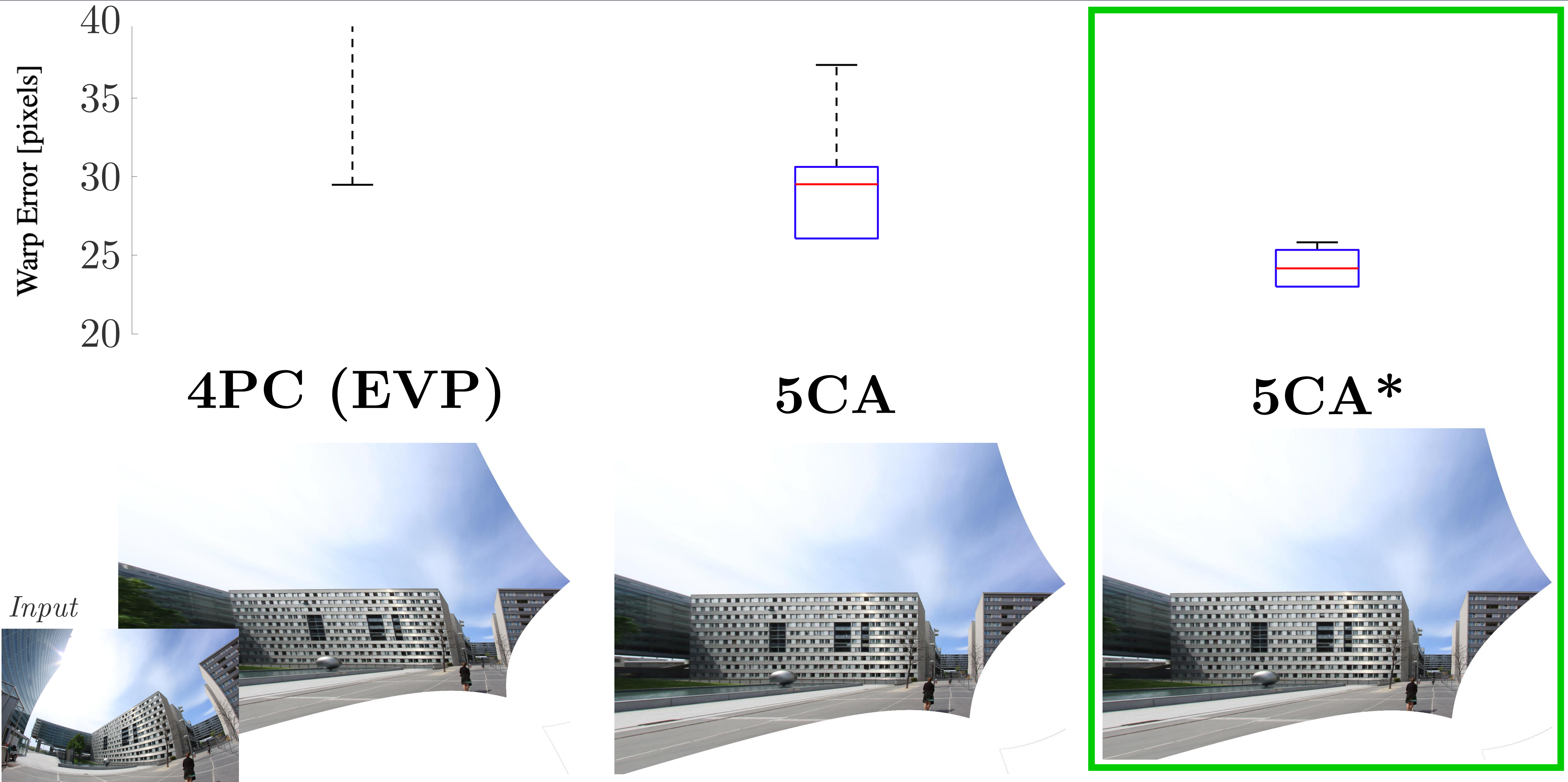
Examples from AIT dataset



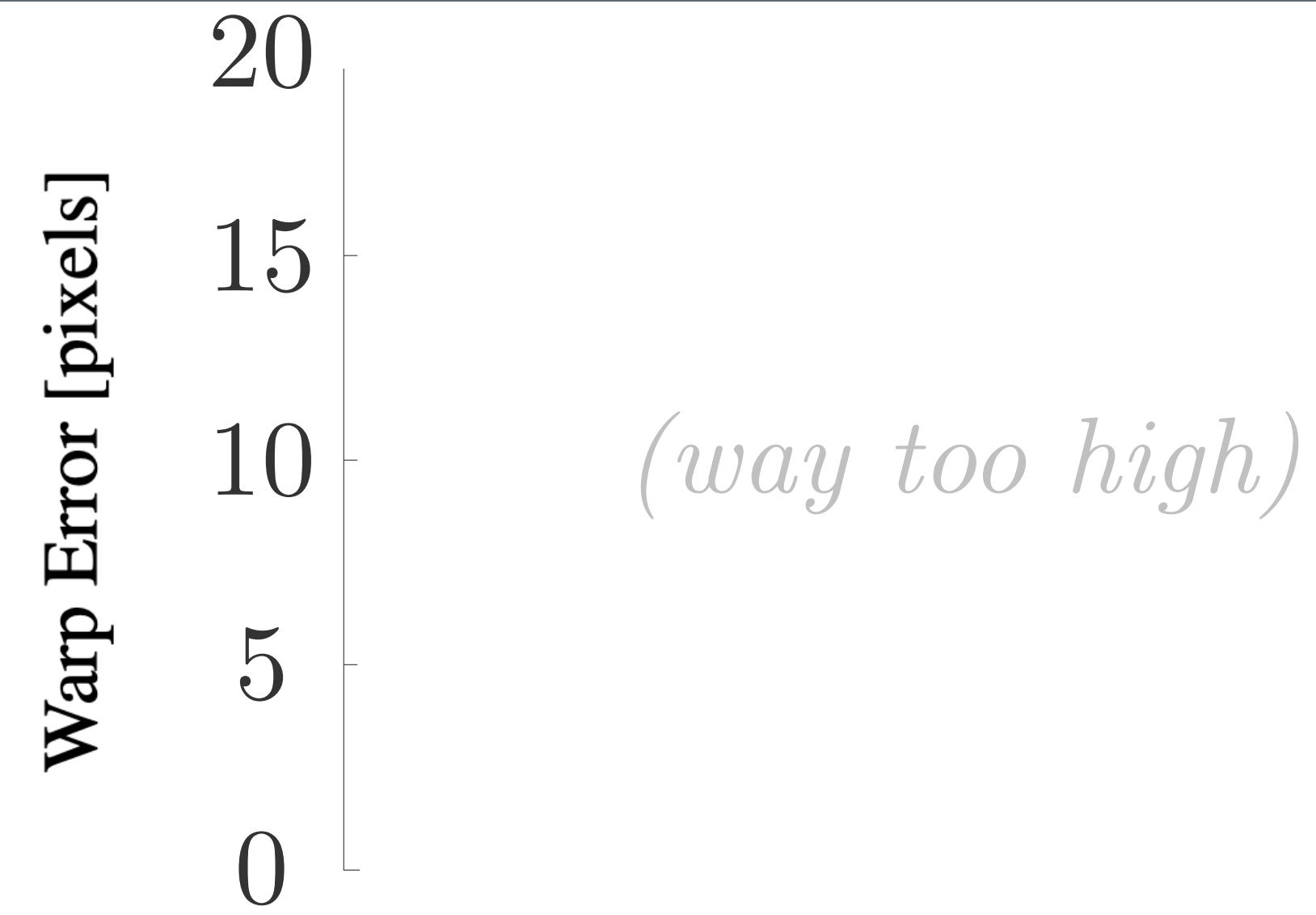
Examples from AIT dataset



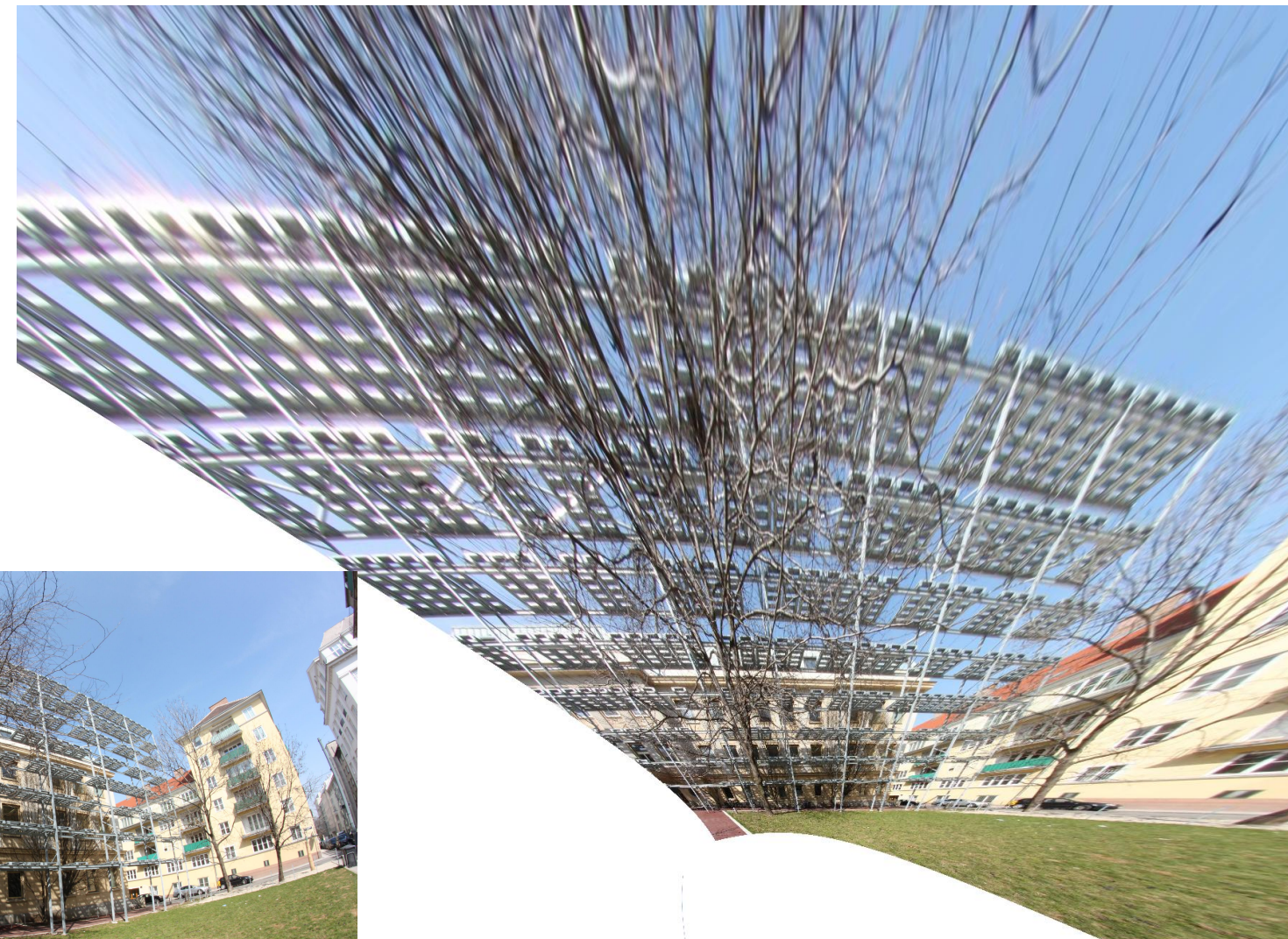
Examples from AIT dataset



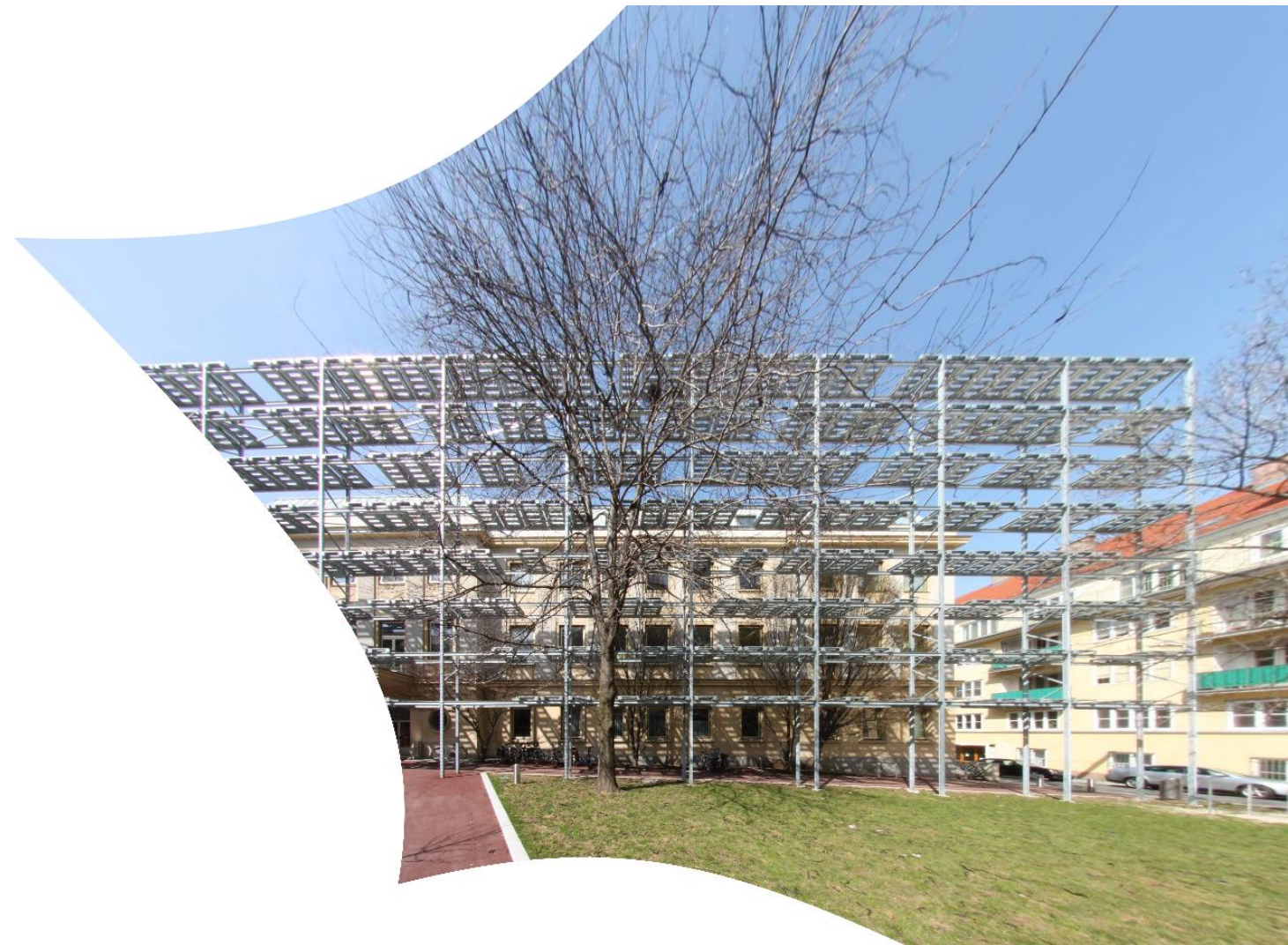
Examples from AIT dataset



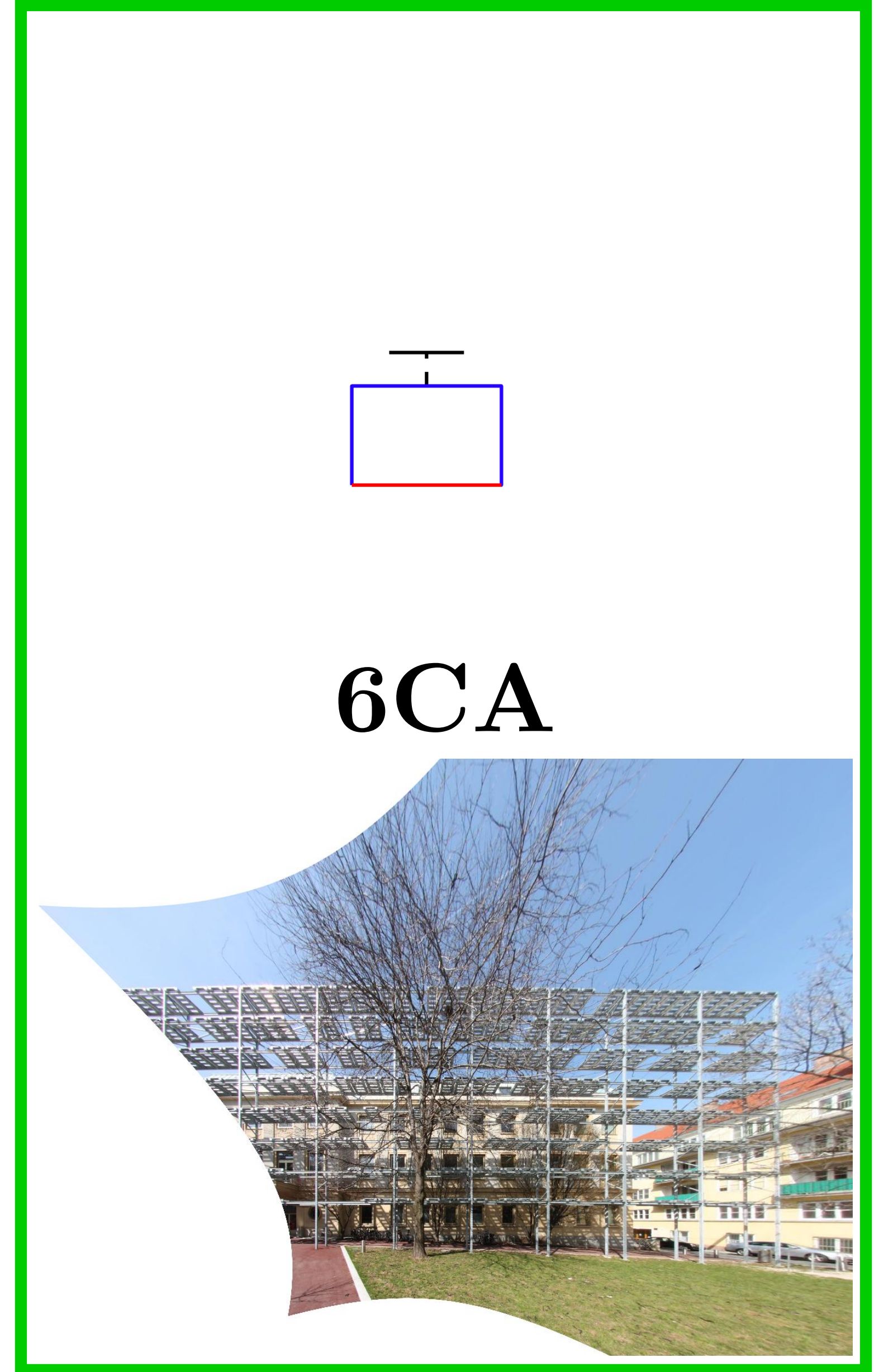
4PC (EVP)



5CA

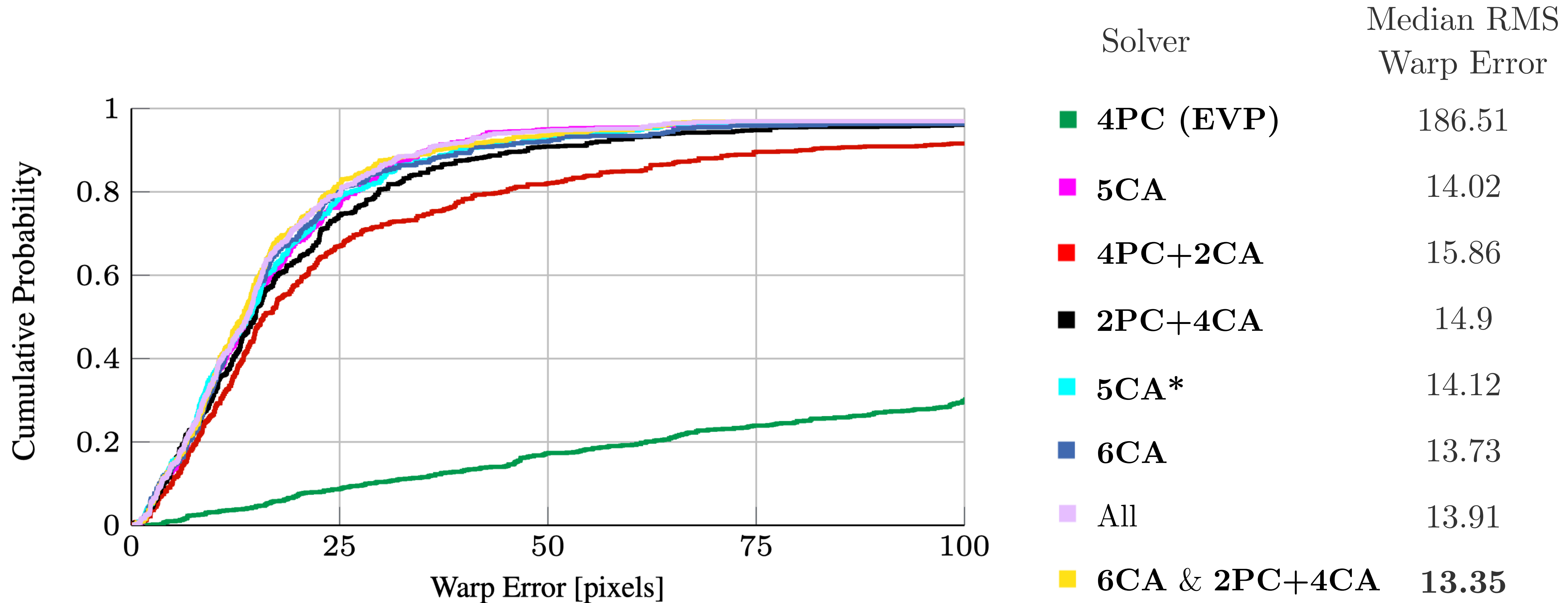


6CA

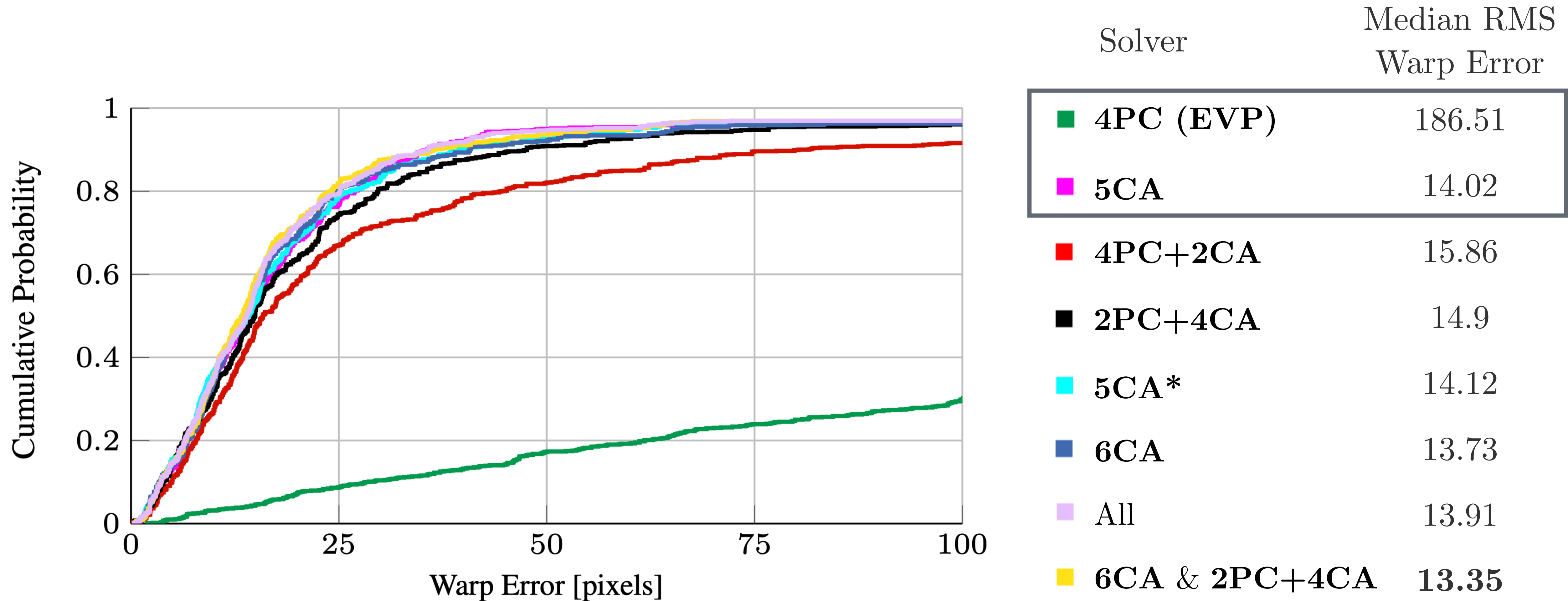


Input

Performance on AIT dataset

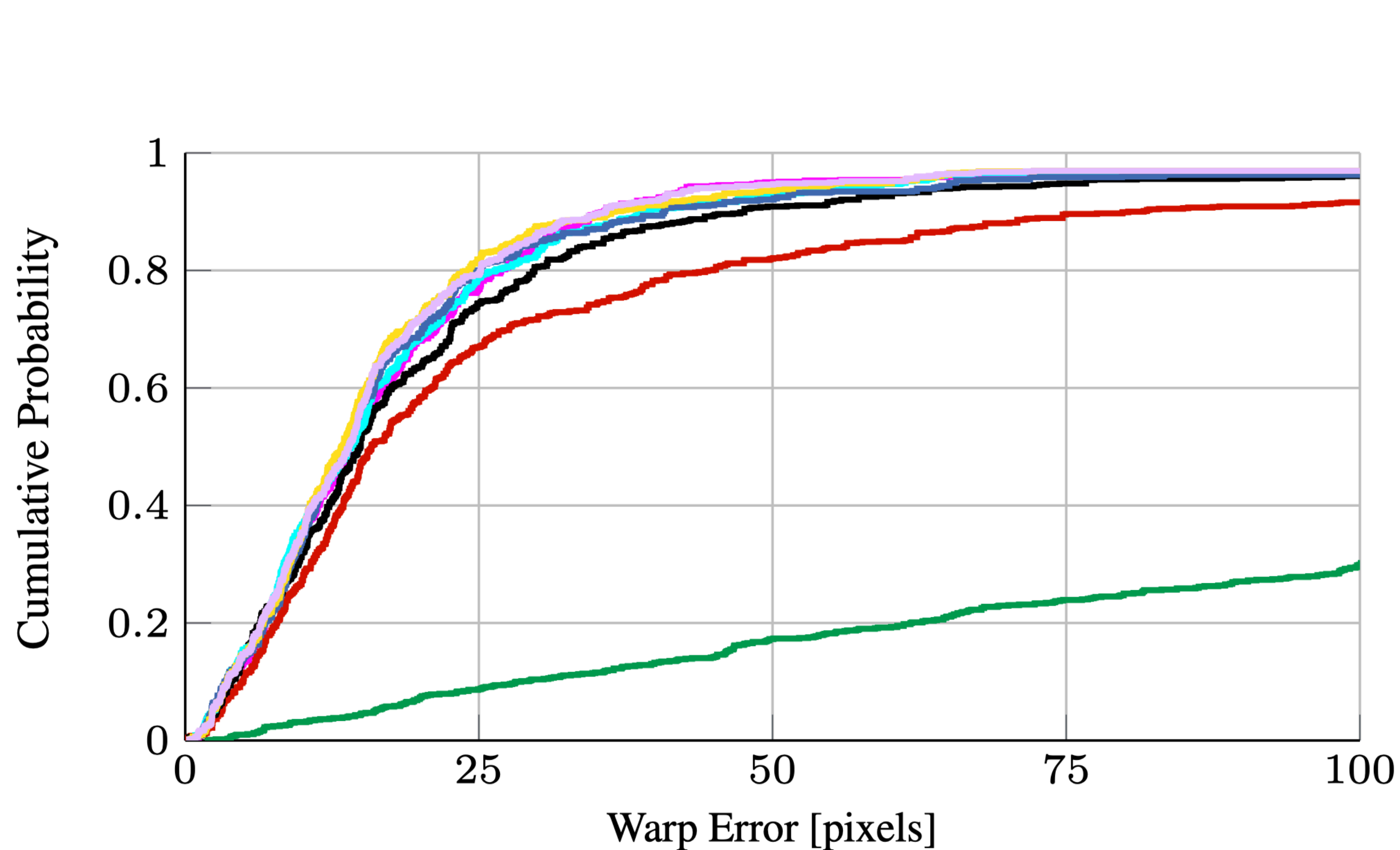


Performance on AIT dataset



State-of-the-art

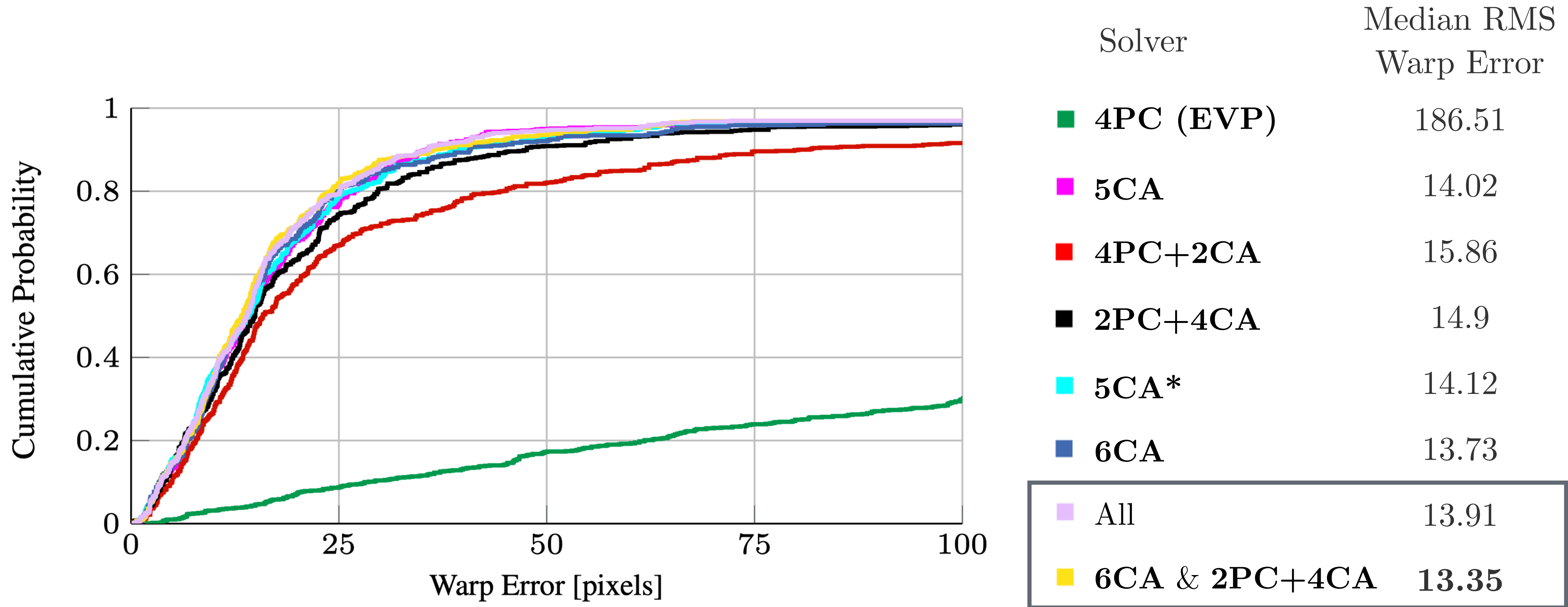
Performance on AIT dataset



Solver	Median RMS Warp Error
4PC (EVP)	186.51
5CA	14.02
4PC+2CA	15.86
2PC+4CA	14.9
5CA*	14.12
6CA	13.73
All	13.91
6CA & 2PC+4CA	13.35

Proposed

Performance on AIT dataset



Combinations

Future Directions

- Problem of noisy covariant regions — refine translational symmetries
- More accurate camera projection model via higher order distortion models
- Learn to conditionally sample the solvers in the hybrid RANSAC framework (based on the input, number of trials, best model so far etc)



References

- Antunes et al. Unsupervised vanishing point detection and camera calibration from a single manhattan image with radial distortion. In *CVPR*, 2017
- Camposeco et al. Hybrid camera pose estimation. In *CVPR*, 2018
- Pritts et al. Minimal solvers for rectifying from radially-distorted conjugate translations. *IEEE TPAMI*, 2020
- Wildenauer et al. Closed form solution for radial distortion estimation from a single vanishing point. In *BMVC*, 2013